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The Lone Wolf Resistance Manual

By
Franke H. Schein

**“ab uno disce omnes”
“from one, learn all”**

Chapter One

**Sed Quis custodiet ipsos
custodes?**

"Who guards the guardians?"

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Department of Homeland Security

The Lone Wolf Operator Is The Most Dangerous Domestic Terrorist Threat

Lone Wolves and Small Terrorist Cells: The Department of Homeland Security assesses that lone wolves and small terrorist cells embracing violent rightwing extremist ideology are the most dangerous domestic terrorism threat in the United States. Information from law enforcement and nongovernmental organizations indicates lone wolves and small terrorist cells have shown intent—and, in some cases, the capability—to commit violent acts.

DHS has concluded that white supremacist lone wolves pose the most significant domestic terrorist threat because of their low profile and autonomy—separate from any formalized group—which hampers warning efforts.

Similarly, recent state and municipal law enforcement reporting has warned of the dangers of rightwing extremists embracing the tactics of “leaderless resistance” and of lone wolves carrying out acts of violence.

In the past several years arrests of radical militia members in Alabama, Arkansas, and Pennsylvania for firearms, explosives, and other related violations indicates the emergence of small, well-armed extremist groups in some rural areas.

<http://www.fas.org/irp/eprint/rightwing.pdf>

The Era of The Lone Wolf Operator:

Contrary to what many people believe, the New World Order will not arrive at your doorstep with all the glitz and glamour of Hollywood. Nor will it come in the form of United nations troops marching into the USA to take over entire cities and states. It will come in small incidents, some of which we are presently experiencing right now:

- ✓ Increased Patriot Act regulations that makes it easier for Government agencies to spy on American citizens.
- ✓ Legislation are in Congress right now to limit Americans right to own or possess semi-auto weapons, certain types of shotguns, and a wide range of handguns.
- ✓ Congressional legislation is also underway that would require ammunition manufacturers to identify and tag each bullet sold, and make it easier for government agencies to track down weapons, ammunition, and the people that have purchased them.
- ✓ Through sweeping measures, the government has implemented a devious plan to identify everyone that belongs to a patriot group, militia, or political organization.
- ✓ National Health Care program that would authorize the government's ability to investigate everyone's private medical history.
- ✓ The recent Government bailout of the banking industry is nothing more than a stealth offensive into Americans financial transactions. Controlling the banks will allow the government to control your ability to buy, sell, and earn a living.
- ✓ Increased regulations that will introduce socialist and communist ideals and agenda into mainstream American life.
- ✓ The Government already controls the media. Recent regulations have brought the media giants under the government's complete and utter control. They cannot be trusted to tell the truth.

The Threat Against Resisters:

With the ever increasing laws that have been, and are currently in the process of being established-the US Government is conducting a large scale operation to identify and catalog every person that speaks out against their infringement of the US Constitution.

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One only has to look at Iran's law enforcement and judicial process to understand where this will lead America.

- You will not have the right to criticize the government.
- You can be arrested, detained indefinitely, and held without charges for infinitum.
- You can be denied "due process" and denied legal representation.
- Everything that you own can be seized by the government.
- Everything that you will ever be able to earn, can be seized by the government.
- Your family can be denied benefits and welfare because you have spoken out against the government.
- You could be "Disappeared" by the government.
- Every telephone call will be recorded.
- Every e-mail message will be read by somebody in the government.
- Every moment that you are on the Internet, will be tracked and cataloged.
- Every dime that you earn will be tracked, and accounted for.
- Everything that you buy or sell can be traced.
- You will be defenseless when the guns are taken away.
- You will not be able to buy ammunition for your guns, or the supplies to manufacture ammunition at home.
- Legal civil protest will be outlawed, or harshly dealt with.
- Courts systems will be under orders to fill their jails with dissenters.
- Law enforcement officers will be allowed to murder citizens, without fear of reprisal by the courts.
- Camera will be used in every city to identify and profile its citizen walking on the streets.
- International and Domestic travel will require a permit.
- Crossing a state border will require travel papers.
- Our children's schools have already been infiltrated and the educational system is already brainwashing our kids.
- Employers will be required to report anti-government dissenters.

There are many people out there that are resolute in their stand against this oppressive regime that is spreading its wings in our nation's capitol. Everyone worries about and fears nearly the same events:

Gun confiscations.

Restrictive Firearms Legislation.

National Identification Card.

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National Health Care Card.

National Banking Transaction Card.

Martial Law.

Suspension of Constitutional Rights.

RFID Micro-chip implants.

Increased video surveillance using facial recognition software.

Forced Anti-Virus inoculations.

Forced Resettlement during crisis situations.

The day will come when every American Patriot is labeled as a terrorist and target by the various alphabet agencies. Former President Clinton called every militia group “Cowardly Terrorists” immediately after the Oklahoma City bombing.

The current administration has declared war on the Patriot community by seeking to identify and locate every person speaking out against it.

Most people are unaware that a quiet war is being waged against Americans by their own government. A war that is being bankrolled and fueled by socialist power mongers in Washington D.C.

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The Resistance Populates:

There are eight uniquely different kinds of “Resistors” within the movement today. Each serves a purpose in the grand scheme of things, but in the end, only the Lone Wolf has any pertinent value to the resistance movement itself. Some, even work against the movement-sometimes causing irreparable harm by isolating the media and public opinion against the rest of the movement.

The Vocalist:

This person is the type that thrives on publicity, going out of his way to attain it through whatever ways that it can be gotten. Through internet websites, and public appearances, he will put on quite a good show as long as the spotlights are on him.

The Antagonist:

The Antagonist Resistor prospers by provoking confrontations that alienating the media, law enforcement, elected leaders, and everyone that opposes his point of view. His aims are to attract attention to himself, and make loud definitive statements, oftentimes exaggerating the issues. It's these type of people that damage the movement more than anyone else.

The Exploiter:

Exploitation of The Resistance movement isn't uncommon. It's accomplished by shrewd manipulations of followers, and one that demands both loyalty and support, as well as monetary loyalty support. This is common with websites that market books, videos, and other propaganda that are of the “Can't Live Without”, or “Get The Real Scoop” types.

The Reactionary:

The Reactionary can be described as the type of resister that is always late. His response is one that comes after an event has already occurred, and does little to change the outcome, other than to attract negative attention.

The Sympathizer:

Probably the most common type of resister out there. The Sympathizer is the kind of guy that enjoys the talk, but can't walk the walk. He's content to let everyone else do all the dirty work for him. Usually his words are full of condemnation, scything prophesies, and idiomatic language, but when the chips are down-he's nowhere around.

The Revolutionary:

You'll find this guy cruising all the Patriot and Survival websites. The kind of guy that sounds like he's always ready to go to war at the drop of a hat. He posts cool pictures of his armaments, detailing outlandish and clever schemes to combat tyranny

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The Anarchist:

Lots of talk, little walk. His prides himself on being outside of the system, and considers himself the answer to all the problems-able to single handedly wage war against the entire United Nations forces all by himself. His “bunker” is filled with expensive gizmos and gadget, as well as assault weapons, ammuniton, and the latest field gear.

The Lone Wolf:

This is the guy that everyone fears. The lone wolf is the single most unpredictable factor in asymmetrical warfare. There is no defense against something you don't know about. There is no way to predict what can't be identified. The Lone Wolf is the backbone of the Resistance Movement.



The Resistance Mentality:

The Awakening:

Once you understand the ominous ramifications of what a tyrannical government represents to you personally-your perception of the United States Government and the world will quickly change. You will start seeing more of the injustices going on around you-more than you ever have before. You'll start becoming aware of the many abuses piled on Americans by their elected government and power crazed law enforcement agencies. You will delve into Constitutional law, reading everything that you can get your hands on-in an effort to better understand these issues, and perhaps even understand yourself and why you suddenly feel this way. But afterwards it's an awakening that will both disturb and anger you.

The natural recourse is to either accept it, or do something about it. You've decided that it's time to do something about it-even if that only means that you will arm yourself with knowledge. This is probably the reason that you are reading this book.

This is the starting point for many people like yourself. The very basis that draws them into the resistance movement. Not because some website provoked you into it, or because you want to become an anarchistic revolutionary. It's because you love America and that it angers you to realize that you've been lied to all these years.

But be warned, this is a journey that has real life consequences. Penalties can be severe-but the rewards of your efforts both honorable and vindicated. One simply has to look back into the history of the colonial revolutionaries that made up three percent of the population. Their conscious awakening, resentment, and anger brought the United States out from under British rule. Something that the Royal Crown tried desperately to prevent, and resulted in their capitulation at the hands of home-grown lone wolf revolutionaries that changed the face of the world by their actions.

So, what's the next step?

“audemus jura nostra defendere”

“we dare to defend our rights”

The Lone Wolf Syndrome:

Once that you've decided that it's time to do something, you will inherently start to feel overwhelmed, and unsure of what direction to take. But, it isn't hard once that you establish and adhere to some basic principles and guidelines of being a lone wolf.

The first thing that you will need to understand is this-you really aren't alone out there. Even though it might feel like it is, the fact remains that there are millions of other people just like you out there in this country.

The Resistance movement has been quietly growing for many years. It has festered on the backside of every administration since they first became aware of it. Over the years it grew as more people awakened to their own realities. Some of these people got pretty loud, while others got pretty violent. But for the most part, the majority of them just wanted to be left alone-and if that didn't work, they were willing to load up for bear and take matters into their own hands.

But the reality of this is pretty striking. It's striking because of the sheer overconfidence that it shows on their part. Let's face facts-even though it's nice to think that we can become the liberator of our families and community, we are in fact greatly outnumbered and outgunned. The forces that are allied against us are huge. Their army has every technological advance available, not to mention the most sophisticated weaponry in the world at their disposal.

Having said that-also understand that they have a seriously flawed weakness-their superiority is their greatest weakness.

They're stuck in the same old rut; they do the same things, the same way, every time-no exceptions. That is your advantage. The fact that their forces are so compartmentalized, and so uniform in their way of doing things, is the way you can take em' down.

-And they need taking down too. Over the years their masters in Washington DC have perpetuated their growing quest to control us. The people behind the armor plated vest and gas masks are hiding their faces because deep down they understand that they've sold out America for a retirement pension. This is also another one of their weaknesses that can be used against them.

As a Lone Wolf your life will depend on having the ability to notice their weakness, as well as your own weaknesses. Things that can blindside you can be used against you-and equally as important, their blindside weakness can be exploited.

1) Never draw attention to yourself.

Let other people do all the opinionating, antagonizing, and getting down and dirty with the media and law enforcement agencies of the judicial system. That's something they thrive on, and some actually are good at swaying public opinion. Let those people do what they do the best.

2) Remain Anonymous:

Keep doing what you have always done. Go to work, pay your taxes, play sports, and raise your family like you've always done. Become the person that they don't see, and the voice that they don't hear-with deadly consequences.

3) Keep Your Mouth Shut:

Do not join internet groups, or post seditious diatribe on the internet. Some of these forums and websites are being operated by the government agencies in an effort to identify domestic terrorists, dissenters, and people just like you. While other websites are being actively monitored. Remember that every website, every internet group and forum has already been infiltrated and compromised.

4) Establish A Budget:

Being a resister isn't cheap. It will require that you have weapons, ammunition, combat gear and equipment, as well as other supplies available for the time when things go south. If you can afford to purchase everything at once, good for you. Most people though, will buy their gear and supplies a little at a time. Decide how much of your paycheck that you will set aside. Make it a reasonable amount, and one that won't financially destroy you. There's really no immediate hurry. If things go south tomorrow, you will, no doubt, acquire what you need.

5) Train Your Brain:

You will need to train yourself in different aspects of waging a guerilla war. Some ways to train yourself might include:

- Squat all night long beside a tree-when it's raining outside without rain gear.
- Do not eat food for three days. (Drink water to keep yourself hydrated though.)
- Remaining quiet for 24-hours without uttering a single sound.
- Don't scratch your itches, or swipe annoying insects. Let it itch, and let the bugs crawl on you.
- Lay down in a weed filled ditch for 24-hours straight.
- Learn to walk without making sounds.
- Teach yourself techniques to disguise your face and appearances.
- Work out every day for 1-hour. Condition your body, and your mind-relentlessly.

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- Walk 25-miles (non-stop) in less than twelve hours carrying a 45Lb rucksack, and wearing combat boots.

6) Know The Enemy:

Understand that you alone cannot affect the movement on a national scale. You can only affect the areas that you live and operate in. Concentrate on the enemy in your area. Become intimately familiar with how various organizations operate, their timing, their manpower, and their leadership.

7) Know The Area:

Get to know sources of re-supply that could support you when things go south.. That means knowing which business carry ammunition, food, medical supplies, and everything that might be needed in case you find yourself having to escape and evade. This also means that you know every pothole in every road. That you have personally walked the alleys, shortcuts in the neighborhood, and that you are familiar with every bridge, railroad track, and culvert in the area.

8) Know Your Friends:

Being a Lone Wolf means that you really can't trust anyone. Not even your family members. Anything that anyone knows about you will be used by the enemy against you later. It's nice to have friends, but friends talk, they turn state's evidence, and they become informants-friends can spell your failure and/or demise if they are compromised. The rule is; keep your friends at arm's length, and your enemies close to your chest...a good rule for the Lone wolf.

9) Personal Training:

It's not just good enough to know how to shoot a weapon. Anyone can shoot paper targets-you must be able to shoot, scoot, and get away. That means learning to shoot while on the move. Shooting from different positions, and shooting off-hand, as well as learning how to put a round into center of mass on a man sized silhouette located around 350 yards. You should be able to accomplish this both day and night-while standing, kneeling, and in the prone position, out of breath, thirsty, hungry, and dead tired.

Take some martial Arts classes. You won't have to spend years learning a certain style-just the basic of protecting yourself from blows, knife attacks, batons and stick weapons, as well as countering choke holds, restraining grasps, and takedowns.

1st Amendment Protection For Resisters

“Congress shall make no law respecting an establishment of religion, or prohibiting the free exercise thereof; or abridging the freedom of speech, or of the press; or the right of the people peaceably to assemble, and to petition the Government for a redress of grievances”

Sedition:

Sedition is a term of law which refers to overt conduct, such as speech and organization, that is deemed by the legal authority as tending toward insurrection against the established order. Sedition often includes subversion of a constitution and incitement of discontent (or resistance) to lawful authority. Sedition may include any commotion, though not aimed at direct and open violence against the laws. Seditious words in writing are seditious libel. A **seditionist** is one who engages in or promotes the interests of sedition.

Typically, sedition is considered a subversive act, and the overt acts that may be prosecutable under sedition laws vary from one legal code to another. Where the history of these legal codes has been traced, there is also a record of the change in the definition of the elements constituting sedition at certain points in history. This overview has served to develop a sociological definition of sedition as well, within the study of state persecution.

The difference between sedition and treason consists primarily in the subjective ultimate object of the violation to the public peace. Sedition does not consist of levying war against a government nor of adhering to its enemies, giving enemies aid, and giving enemies comfort. Nor does it consist, in most representative democracies, of peaceful protest against a government, nor of attempting to change the government by democratic means (such as direct democracy or constitutional convention).

Sedition is the stirring up of rebellion against the government in power. Treason is the violation of allegiance to one's sovereign or state, giving aid to enemies, or levying war against one's state. Sedition is encouraging one's fellow citizens to rebel against their state, whereas treason is actually betraying one's country by aiding and abetting another state. Sedition laws somewhat equate to terrorism and public order laws.

Source: Wikipedia:

Espionage Act of 1917:

The **Espionage Act of 1917** was a United States federal law passed shortly after entering World War I, on June 15, 1917, which made it a crime for a person:

To convey information with intent to interfere with the operation or success of the armed forces of the United States or to promote the success of its enemies. This was punishable by death or by imprisonment for not more than 30 years.

To convey false reports or false statements with intent to interfere with the operation or success of the military or naval forces of the United States or to promote the success of its enemies and whoever when the United States is at war, to cause or attempt to cause insubordination, Gabe, mutiny, refusal of duty, in the military or naval forces of the United States, or to willfully obstruct the recruiting or enlistment service of the United States. This was punishable by a maximum \$10,000 fine (almost \$170,000 in today's dollars) and 20 years in prison (almost 22.5 years in today's years in respect to life expectancy).

The Stored Communications Act (SCA) was passed by the United States Congress in 1986 as part of the Electronic Communications Privacy Act, and is codified at 18 U.S.C. §§ 2701 to 2712. The SCA addresses voluntary and compelled disclosure of "stored wire and electronic communications and transactional records" held by third-party internet service providers (ISPs).

The Fourth Amendment to the U.S. Constitution protects the people's right "to be secure in their persons, houses, papers, and effects, against unreasonable searches and seizures...." However, when applied to information stored online, the Fourth Amendment's protections are potentially far weaker. In part, this is because the Fourth Amendment defines the "right to be secure" in spatial terms that do not directly apply to the "reasonable expectation of privacy" in an online context. In addition, as a society we have not reached consensus over our expectations of privacy in terms of more modern (and developing future) forms of recorded and/or transmitted information.

Furthermore, we generally entrust the security of our online information to a third party, an ISP. In many cases, Fourth Amendment doctrine has held that, in so doing, we relinquish our expectation of privacy. The "third party doctrine" holds "...that knowingly revealing information to a third party relinquishes Fourth Amendment protection in that information." While a search warrant and probable cause are required to search one's home, under the third party doctrine only a subpoena and prior notice (a much lower hurdle than probable cause) are needed to compel an ISP to disclose the contents of an email or of files stored on a server. The SCA creates Fourth Amendment-like privacy protection for email and other digital communications stored on the internet. It limits the ability of the government to compel an ISP to turn over content information and non-content information (such as logs and "envelop" information from email). In addition, it limits the ability of commercial ISPs to reveal content information to nongovernment entities.

Fundamental Rights:

“The doctrine of **fundamental rights** is a feature of United States law under which certain human rights that are enshrined in the U.S. Constitution are given a high degree of judicial deference in conflicts between individual liberty and governmental intrusion. Although many fundamental rights are also more widely considered to be human rights, the classification of a right as fundamental invokes specific legal tests used by courts to determine the carefully constrained conditions under which the United States government and the various state governments may impose limitations on these rights.

Rights considered fundamental:

The rights that are considered fundamental, are the rights that are essential to freedom. The basic rights to free speech and protection of self and property, are to be considered unalienable by any person or government. This means people are given these rights not from government, but from nature. As such government can not infringe upon one's fundamental rights without enslaving those they wish to control.

The Supreme Court of the United States has generally determined whether rights are to be considered fundamental by examining the historical foundations of those rights, and determining whether their protection was part of a longstanding tradition. Other rights may be guaranteed as fundamental by individual states.

Some rights generally recognized as fundamental at the federal level follows:

- Right to keep and bear arms
- Right to freedom of movement within the country
- Right to property
- Right to marry the person of any race of one's choosing
- Right to procreate irrespective of marital status or other classifications
- Right to freedom of association
- Right to freedom of speech
- Right to equal protection under the law
- Right to freedom of thought
- Right to vote in general election
- Right to freedom of contract by parties with proportional bargaining power
- Right to privacy

Source: Wikipedia:

Important Cases:

Laura Berg, a nurse at a United States Department of Veterans Affairs-run hospital in New Mexico, was investigated for sedition in September 2005 after writing a letter to the editor of a local newspaper accusing several national leaders of criminal negligence. Though their action was later deemed unwarranted by the director of Veteran Affairs, local human resources personnel took it upon themselves to request an FBI investigation. Ms Berg was represented by the ACLU. Charges were dropped in 2006.

Yates v. United States, 354 U.S. 298 (1957), was a case decided by the Supreme Court of the United States involving free speech and congressional power. Ruled that the First Amendment protected radical and revolutionary speech, unless it posed a "clear and present danger".

Source: Wikipedia:

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The Right Of Revolution:

In political philosophy, the **right of revolution** (or **right of rebellion**) is a right or duty, variously stated throughout history, possessed by subjects of a state that justifies their action to overthrow the government to whom the subjects otherwise would owe allegiance.

Some philosophers argue that it is not only the right of a people to overthrow an oppressive government, it is also their *duty* to do so. Howard Evans Kiefer opines, "It seems to me that the *duty* to rebel is much more understandable than that *right* to rebel, because the right to rebellion ruins the order of power, whereas the duty to rebel goes beyond and breaks it."

Morton White writes of the American revolutionaries, "The notion that they had a *duty* to rebel is extremely important to stress, for it shows that they thought they were complying with the *commands* of natural law and of nature's God when they threw off absolute despotism." The U.S. Declaration of Independence states that "when a long train of abuses and usurpations, pursuing invariably the same object evinces a design to reduce them under absolute Despotism, it is their right, it is their *duty*, to throw off such Government" (emphasis added).

Martin Luther King Jr. likewise held that it is the duty of the people to resist unjust laws.

- New Hampshire's constitution guarantees its citizens the right to rebellion, in Article 10 of the Constitution's Bill of Rights:

Whenever the ends of government are perverted, and public liberty manifestly endangered, and all other means of redress are ineffectual, the people may, and of right ought to reform the old, or establish a new government. The doctrine of nonresistance against arbitrary power, and oppression, is absurd, slavish, and destructive of the good and happiness of mankind.

- The Kentucky Constitution also guarantees a right of revolution in Section 1 of the Bill of Rights:

All power is inherent in the people, and all free governments are founded on their authority and instituted for their peace, safety, happiness and the protection of property. For the advancement of these ends, they have at all times an inalienable and indefeasible right to alter, reform or abolish their government in such manner as they may deem proper.

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- Similar wording is used in Pennsylvania's Constitution, under Article 1, Section 2 of the Declaration of Rights:

All power is inherent in the people, and all free governments are founded on their authority and instituted for their peace, safety and happiness. For the advancement of these ends they have at all times an inalienable and indefeasible right to alter, reform or abolish their government in such manner as they may think proper.

- Article I, §2 of the Tennessee Constitution states: "That government being instituted for the common benefit, the doctrine of non-resistance against arbitrary power and oppression is absurd, slavish, and destructive of the good and happiness of mankind."
- North Carolina's Constitution of November 21, 1789 also contains in its Declaration of Rights, "3d. That Government ought to be instituted for the common benefit, protection and security of the people; and that the doctrine of non-resistance against arbitrary power and oppression is absurd, slavish, and destructive to the good and happiness of mankind."

Sources: Wikipedia:

“ab abusu ad usum non valet consequentia “

“A consequence from an abuse to a use is not valid”

Patriot's Rule Of Warfare:

Much like military forces are required to adhere to the Geneva Convention, the Patriot Resistance Fighter is expected to adhere to certain doctrines on the battlefield.

Section Number One:



Article #1:

No fighter shall engage in the wanton, and unnecessary killing of enemy combatants, to include torturing or inhuman treatment, including compelling combatants to undergo medical experiments, exploratory medical treatments, amputation, or other inhuman treatments that would willfully cause great suffering or serious injury to their body or health.

Article #2:

Enemy combatants will not be compelled to serve in the forces of a hostile power, nor be required or compelled by force of will, or intimidation, to injure or kill members of their own party, unit, or group.

Article #3:

Enemy combatants will be not be deprived of the right to fair trial. Said trial to be conducted in accordance with the Fair Doctrine Standard.

Article #4:

No Fighter shall engage in the extensive destruction or appropriation of property not justified by tactical or military necessity, nor will such actions be carried out in a unlawful or wanton manner, or in such a way that said action recklessly endangers the life or liberty of non-combatants.

Article #5:

No Fighter shall allow the taking of non-combatant hostages, or engage in any activity that would imperil the lives or health of non-combatants.

Article #6:

Enemy combatants will be provided medical aid or treatment whenever possible.

Article #7:

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Non-combatants taking no active part in hostilities, shall be treated humanely, including enemy combatants who have ceased to be active as a result of sickness, injury, or detention.

Article #8:

The wounded and sick shall be collected, and cared for, as soon as possible, and provided with reasonable medical treatments to save or preserve their life.

Article #9:

Humanitarian or Aid workers will not be engaged or attacked, nor taken prisoner.

Article #10:

No Fighter shall willfully execute enemy combatants without first having subjected said combatant to the rights of a Fair Trial. Nor shall any Fighter execute a non-combatant living within a particular war zone.

Article #11:

At no time shall a Fighter utilize chemical, biological, or nuclear weapons of mass destruction, when it can be reasonably assumed that use of such weaponry might injure or kill non-combatants.

Article #12:

The bodies of enemy combatants will not be used as booby trap devices, or displayed in such a manner as to cause fear among the populace.

Section Number Two:

Enemy Combatant: (Definition)

- a.) Any person, whether uniformed or not; acting in open aggression or action against a Patriot Resistance unit or group, utilizing arms, intimidation, or force of will-in order to subdue or attack said Patriot Resistance unit or group.
- b.) Any person actively participating or assisting enemy combatants in military actions, or persons(s) having willfully assisted enemy combatants in attacking a Patriot Resistance unit or group.
- c.) Any person; to include law enforcement officers, active duty Military units, or Reserve Military forces, or National Guard units, employed to subdue or attack a Patriot Resistance unit, person, or group.

Section Number Three:

Permissive Actions: (Execution)

1) Whereas a member of a enemy unit, or acting on behalf of an enemy unit, causes the death of any non-combatant, said person shall immediately be tried under the following standards:

- 1-1) At least two persons must have witnessed, or have intimate knowledge of said action, or said action having been photo documented.
- 1-2) The perpetrator of said action has the right to confront his accuser, and to make defense on his own behalf.
- 1-3) If the accused is found to have committed such crimes against non-combatants; he shall forthwith be executed.
- 1-4) Execution to be carried out at the hands of the offended or aggrieved party, or by members of a Patriot Resistance unit or group.

Note: The above standard applies specifically to enemy combatants that participate or conduct operations within civilian areas, and such action results in the death of a civilian. For example; if a Police Officer, or other agent of the government, while rounding-up dissenters, or attempting to confiscate personal property, shoots or kills a civilian protecting his/her home, then the enemy combatant will be subject to the above principals It does not, in no way, dictate that every offense committed by an enemy combatant will result in immediate execution. The evidence must clearly indicate that the enemy combatant acted in contradiction to established Constitutional law, laws against Mankind, and that such action(s) resulted in the death of some one that was protecting his life or personal property.

Capture:

- 2) Enemy combatants captured during the course of a battle shall be handled in the following manner:
 - 2-1) Enemy combatants shall be stripped of all weapons, documents, equipment, personal effects, and identification.
 - 2-2) Enemy combatant Officers shall be segregated from enlisted personnel
 - 2-3) Enemy combatant senior enlisted personnel shall be segregated from enlisted personnel.
 - 2-4) Every enemy combatant shall be interrogated for the purpose of obtaining useful intelligence information, unit disposition, strength, and other intelligence valued data.
 - 2-5) At no time shall a prisoner be subject to harsh interrogation techniques, or torture.
 - 2-6) Prisoners will be afforded a minimum of one meal per day, provided with shelter from inclement weather conditions, and have access to drinking water, sanitary facilities, and medical treatment, where applicable.

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- 2-7) Prisoners are to be released as soon as possible from confinement by Patriot Resistance units or groups.
- 2-8) Prisoners holding senior enlisted, or officers rank, will be interrogated at length for any involvement in reprisal actions, or attacks against non-combatants, or other action that would indicate a violation(s) of human rights with reference to torture, or inhuman treatment of prisoners.
- 2-9) Every prisoner shall be identified, photographed, and documented before being released. Such documentation to be stored at a secure location for later use, where applicable.

The purpose of these tenets of warfare are simple:

If members of a Resistance unit are allowed to engage in inhumane treatment of their enemy prisoners, then the enemy will likely do the same to captured resisters, or begin reprisal operations against dissenters, the families of resisters--these actions will in all probably result in the execution of resisters upon capture.

This is a unacceptable situation that must not be allowed to develop. It creates an atmosphere of utter hatred, never ending violence-and it means that every battle will be fought to the death.

Amputating limbs, beheadings, torture, mass executions of enemy personnel, the use of chemical or biological agents, or conducting attacks without regard for civilian collateral damage, and other sundry human rights violations-will not be accepted by the civilian population, They will, in fact, coalesce to further erode any confidence or support that the Resistance movement needs from civilians. It is imperative that members of a resistance unit be held accountable for their actions, and that the sole objective of the resistance movement itself, is to destabilize the enemies capacity and will to undermine the code of belief inherent in the US Constitution and it's rights afforded to everyone.

It also stands in stark contradiction to the very reasons(s) that the Resistance movement was founded on-the basic principal of equality, fair treatment, and due process, A principal that cannot be allowed to be subverted through anarchistic actions on the battlefield, or elsewhere. For that would make the Resistance no better than the enemy itself-a tyrannical entity unto itself.

Patriot's Code of Conduct:

- 1) Never detonate or explode any explosive device where the possibility of injuring or killing non-combatants are present.
- 2) Never indiscriminately attack vehicles where non-combatants are present.
- 3) Never arbitrarily spray automatic weapons fire into a crowd, or at enemy combatants where such gunfire might injure or kill innocent civilians.
- 4) Do not detonate explosive devices, or stage attacks, in or around schools.
- 5) Plan and execute all assassination and liquidation operations to eliminate non-combatant injuries
- 6) Give mercy to enemy combatants whenever possible.
- 7) Don't take prisoners that you cannot take care of.
- 8) Do not use other people as "human shields" to protect yourself.
- 9) Be the Defender, instead of the Aggressor, wherever and whenever possible.
- 10) Do not target, attack, or engage the enemy's family, as this would be counter-productive.

Acceptable Targets:

Enemy combatants
Military convoys
Enemy aircraft
Enemy ships or maritime assets
Police department buildings
Military camps, barracks, or staging areas
Airport runways, where military aircraft are present
Power producing facilities
Command & Control buildings or vehicles
Communication facilities
Supply centers, and logistical areas
Recruitment centers
Detention centers-to liberate its prisoners

Non-Acceptable Targets:

Non-combatants and civilians

Children

Religious figures or clergy

Hospitals and medical centers

Schools

Churches

First Aid centers

Civilian aircraft and other civilian vehicles

Propane storage centers close to civilian communities

Gasoline storage facilities that are close to civilian neighborhoods

Attacks on fuel tankers, when such attacks could lead to injury or death of civilians

Poisoning of the air, food, or water supplies

Destruction of National landmarks or historical structures

Attacks on natural gas pipelines-when such attacks could lead to injury or death of civilians

Shopping malls

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The “Fair Game” Doctrine:



The Fair game doctrine is established to provide the enemy, and members of the resistance with reasonable guidelines that confer the rudiments of asymmetrical warfare, its inherent propensity towards violence, and expounds upon the universal edict contained within the theory of Newton’s first law.

Newton's first law: “ [Lex I: *Corpus omne perseverare in statu suo quiescendi vel movendi*

uniformiter in directum, nisi quatenus a viribus impressis cogitur statum illum mutare.”]

Source: http://en.wikipedia.org/wiki/Newton%27s_laws_of_motion

“Every body persists in its state of being at rest or of moving uniformly straight forward, except insofar as it is compelled to change its state by force impressed.”

To the resistance movement this statement holds self evident truths. It states that as long as both the antagonist and the antagonized move forward within the same plane, then everything remains equal on the plane, until one side of the impresses upon the other a change in direction, or forces a change or deviation from the central plane or direction.

In essence the doctrine describes that certain rules of engagements will not be broken, unless of course the enemy first breaks them.

For example, if a lone enemy combatant raids a home, slaughtering everyone inside, is that enough provocation to attack every enemy combatant’s family from then forward?

The answer is No.

The lone provocateur acted by himself when he slaughtered the people inside the home. He will therefore be subjected to The Patriots Rules Of Warfare.

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Consequently, if a series of these incidents continue unabated, or the enemy leadership infrastructure approves of these tactics, or refuses to bring charges against their own people for recklessly slaughtering civilians-then all bets are off.

Another example would be the use of chemical persistent agents against resistance fighter units. Other than tear gas, in order to use chemical agents in wartime, most military units require authorization directly from the White House. Since the use of chemicals is somewhat uncontrolled upon release and dispersion, the danger of killing innocent people is exponentially increased by several factors.

With the advent of new chemical agents, such as those that induce severe sickness, unconsciousness, malaise, skin irritations, or breathing difficulties; some battle field commanders are allowed to utilize these chemicals as a means to suppress civil disobedience. They will typically be deployed during large scale riots, mass civil protests, or cases of civil insurrection, as could be found in city wide demonstration that have turned violent, or out of control.

However; should the enemy, after using any of these agents against incapacitated civilians, begin to use over-abusive techniques to arrest and detain them, or willfully injure and kill civilians in the process, then the enemy utilizing these tactics should expect no less from the resistance.

Resistance units that are attacked with chemical or biological agents have the right and duty to respond in kind, when so attacked. That doesn't make it right, or rational. It makes the battlefield even. It's a matter of force multiplied upon force itself. As long as the enemy uses conventional practices and tactics, without reverting to mass execution, slaughtering entire families, attacking hospitals or schools-then the battlefield is even. You get what you give, no more-no less.

Chapter Two

Si vis pacem, para bellum
"If you seek peace, prepare for
war"

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Naomi Wolf wrote a book called; *The End of America: A Letter of Warning to a Young Patriot* (ISBN 978-1933392790) [Source: <http://naomiwolf.org/>]

In her book she outlines the ten steps that a dictatorship government undertakes to change a democratic government:

Invoke a terrifying internal and external enemy.

Create secret prisons where torture takes place.

1. Develop a thug caste or paramilitary force not answerable to citizens.
2. Set up an internal surveillance system.
3. Harass citizens' groups.
4. Engage in arbitrary detention and release.
5. Target key individuals.
6. Control the press.
7. Treat all political dissidents as traitors.
8. Suspend the rule of law

At present, Iran, Syria, Jordan, Yemen, and most of the third-world countries utilize these methods. They have also been exploited by Mussolini, Hitler, and Stalin-and we already know what happened to those countries, and its citizen.

In America we have watched as these ten steps unfolded right in front of our eyes. But most people were not even aware of what was happening to the country, or to their lives-as these steps came into the present reality that we are facing today.

To summarize the above steps and how they correlate with current events:

- 1) The 1993 and 2001 bombing of the World Trade center.
- 2) Guantanamo military prison.
- 3) Blackwater, The National Police, and the militarization of local police departments.
- 4) Facial recognition cameras, Internet surveillance, and the enactment of new Patriot Laws.
- 5) The establishment of "Fusion Centers" to spy on ordinary people, and through the National Security Agencies electronic eavesdropping systems.
- 6) Rounding up dissenters, and making them look like domestic terrorist.
- 7) The Government already controls the press and media groups.
- 8) Labeling anyone that speaks out against the government as a terrorist.
- 9) The suspension of the 1870 Posse Comitatus Act allowing military forces to be used against American citizens.

The Threat Against Resisters:

With the ever increasing laws that have been and are in the process of being established-the US Government is conducting a secret large scale operation to identify and catalog every person that speaks out against their infringement of the Constitution.

One only has to look at Iran's law enforcement and judicial process to understand where this will lead America.

- You will not have the right to criticize the government.
- You can be arrested, detained indefinitely, and held without charges for infinity.
- You can be denied "due process" and denied legal representation.
- Everything that you own can be seized by the government.
- Everything that you will ever be able to earn, can be seized by the government.
- Your family can be denied benefits and welfare because you have spoken out against the government.
- You could be "Disappeared" by the government.
- Every telephone call will be recorded.
- Every e-mail message will be read by somebody in the government.
- Every moment that you are on the Internet, will be tracked and cataloged.
- Every dime that you earn will be tracked, and accounted for.
- Everything that you buy or sell can be traced.
- You will be defenseless when the guns are taken away.
- You will not be able to buy ammunition for your guns, or the supplies to manufacture ammunition at home.
- Legal civil protest will be outlawed, or harshly dealt with.
- Courts systems will be under orders to fill their jails with dissenters.
- Law enforcement officers will be allowed to murder citizens, without fear of reprisal by the courts.
- Camera will be used in every city to identify and profile its citizen walking on the streets.
- International and Domestic travel will require a permit.
- Crossing a state border will require travel papers.
- Our children's schools have already been infiltrated and the educational system is already brainwashing our kids.
- Employers will be required to report anti-government dissenters.

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There are many people out there that are resolute in their stand against this oppressive regime that is spreading its wings in our nation's capitol. Everyone worries about or fears nearly the same events:

Gun confiscations.

Restrictive Firearms legislation.

National Identification Card.

National Health Care Card.

National Banking Transaction Card.

Martial Law.

Suspension of Constitutional Rights.

RFID Micro-chip implants.

Increased video surveillance using facial recognition software.

Forced Anti-Virus inoculations.

Forced Resettlement during crisis situations.

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Gun Confiscation / Seizures:

Make no mistake about it. The day will come when you will be forced to choose if you are willing to give up your rights to have a firearm.

The Government won't take away all the guns but they will restrict certain weapons and demand that anyone that has a weapon that they deem inappropriate, or non-sporting, -will either have to turn in the weapons or face severe penalties for refusing to comply and obey these new laws.

That leaves you with several choices;

1. Comply with the new laws and remain in the good graces of the Government.
2. Bury all of your weapons right now and hope that they are never found.
3. You could do nothing and just hope for the best.
4. Hide every decent weapon that you have, and keep only a few beaters around to appease them.
5. Load-up for bear and get ready to fight for your right to keep arms.

The course of action that you choose will have a dramatic impact on the rest of your life, and probably the lives of those close to you. So, choose carefully what you will do.

Typical Scenarios might include:

#1 - False Flag Operations:

It's been proven time after time that the Government has no qualms about staging public incidents in order to further their own cause. That can be evidenced in the way El Salvador, Nicaragua, and other third world countries have been handled throughout our past. America wrote the book on seizing power, taking over a country, and quelling the voices of those that are keen to their schemes and deceit. School of Americas has been training military and law enforcement units in techniques to terrorize the globe since its inception.

It would be of little consequence for the government to use a heinous crime in order to promulgate restrictive civil rights laws--and to declare the Constitution temporarily void until

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order can be restored. Those particular laws have already been introduced and passed in the halls of both Congress and the Senate.

The Police Chief of New Orleans made this perfectly clear when he used his police officers, the Louisiana National Guard, and contract federal operatives to sweep through the city-breaking down doors and seizing any firearms that they found. Resistance would have been futile, since these “officers” were armed to the teeth, and the fact that they didn’t knock, they just kicked in doors, and broke into the homes of innocent people without a warrant or probable cause, a move that was clearly serious challenge to the 2nd Amendment.

#2 – Presidential Power To Limit 2nd Amendment Rights:

It shouldn’t surprise anyone that the government could conceivably issue a National Security Directive to limit or restrict the possession of firearms. This could be accomplished through a well orchestrated plan of using rising crime statistics, or citing the need for public safety-in order to pass these draconian anti-gun legislations.

Active Resistance:

By adapting the resistance mentality that you will refuse to relinquish your firearms without a fight is what most people claim that they will do, but sadly, many people will falter when actually faced with the real possibility to having to take the fight to the streets.

During Hurricane Katrina, when the Police were busy running around scooping up weapons from legal gun owners, there was no active “Take Em’ From My Cold Dead Hands” type of resistance to this highly unconstitutional operation. Most people gave up without a fight. The obvious ramification is that resisting could get you shot and killed, or at a minimum-sent away to some prison camp for a very, very long time.

If you choose to fight back, then you must be prepared to take this to the full extent-extracting measure for measure when it happens to you. In those times, your inaction will be of no use to anyone. It will be imperative that you maximize the fight in the first few minutes.

For example, the police will not come knocking on your door politely. They already know that you have weapons, and that you are a resister. They will come in the middle of the night with their jackbooted thugs. Your front door will be broken down, and the storm troopers will toss everybody in your house to the floor-handcuffing and threatening them with shotguns and machineguns.

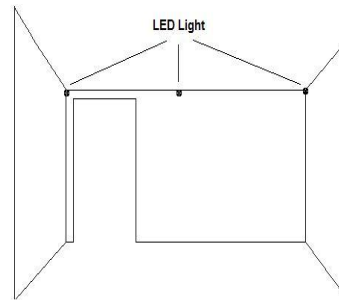
If you are going to resist their para-military raid into your house, then the first few minutes are the most critical.

They will come through the door, the electrical power will have been disabled, and amid the hiss of tear gas and flash bang grenades, the armies of darkness will swoop into your house with a dozen heavily armed masked thugs.

Displaying a weapon, or even having one nearby, will get you killed real quick. These thugs have been known to shoot unarmed innocent people for something as simple as standing up, or not obeying their commands quickly enough. They have no misgivings about killing you, your spouse, your minor children, or disabled elderly citizens. They're above the law, or so they think.

Pre-Invasion Techniques:

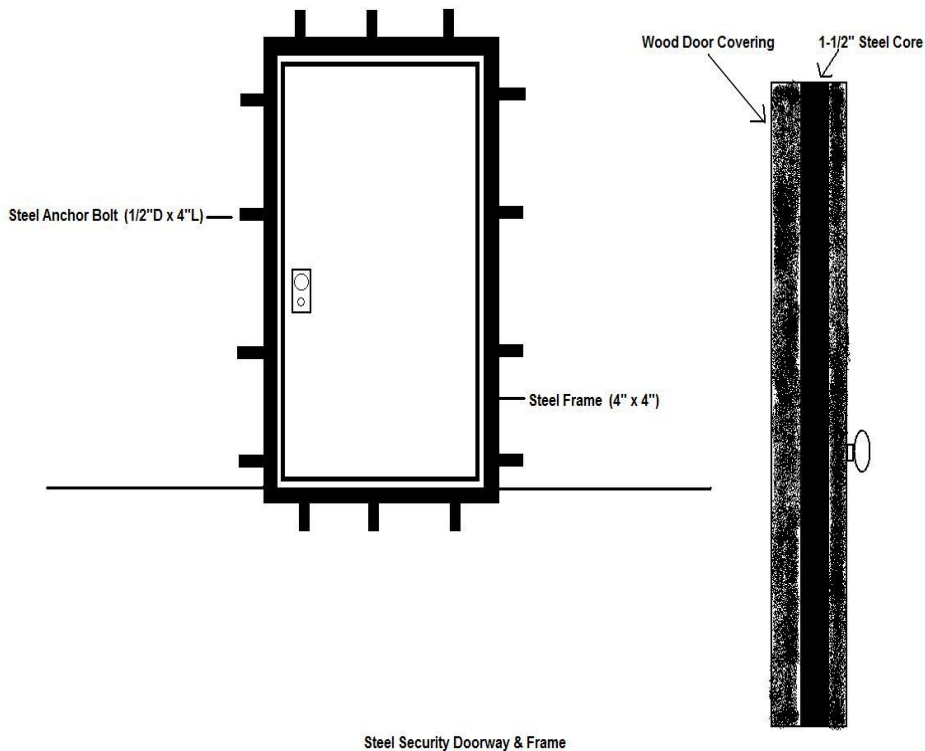
- Reinforce the front doors with a steel frame
- Replace the wood core door with a steel core one. Make it look like wood from the outside.
- Build a security door inside the front door to act as a secondary barrier.
- Install infrared LED lights in the corner of the room to negate their night vision goggles.
- Install a 4-foot high fence around your property and keep the gates locked at night.
- Install a series of motion detectors around your property- Use a battery/inverter system.
- Hang Mylar Blankets on the walls to prevent Thermal Heat Imaging devices from peeking into your house to determine your position.
- Install microphones outside of the home, and set them up to an alarm system to notify you in the event there are sudden spikes in the sound level outside.
- Install wireless miniature cameras outside of your home and along the streets.
- Build a steel reinforced fighting position at the end of a hallway or on top of the stairs.
- Cut a hole in the ceiling near the front door and use this as a shooting position.
- Keep some guard dogs in the backyard and make sure the dog has access to the front yard as well. Swat teams usually kill family pets in the first few seconds of their raids.
- Plant some home-made explosive devices along the front and back porches guarding these potential entryways.
- Bury a series of powerful explosive charges in the back yard to take out reinforcements.
- Cut a hole in the roof, and disguise it to look like an exhaust vent, and use this to snipe at the officers on the street.
- Dig an escape tunnel from the basement, reaching out into the backyard or inside the garage.



Infrared LED Barrier Lights

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- Use outside decorative planters as improvised explosive charges-hardwire these.



Fighting Inside The House:

One of the most fearful tactics that the enemy uses comes in the form of the early morning para-military raid against private homes.

These raids are conducted with military precision, and are always executed in less than three minutes from the time they put boots on the ground until every occupant inside the home has been subdued.

Resistance against these raids is very dangerous since the enemy will have both surprise and man power at his disposal-and the fact that any resistance, even light resistance, will usually end up with the resister being shot and killed.

Swat teams operate under a well defined set of rules. They always execute a plan the same way as they have always done it before. That is their one single greatest weakness.

Their tactics specify a rapid and violent entry into the house, and each member of the Swat team is assigned a certain sector of fire, and is responsible to sweep through, and secure, a certain room or area inside the house itself.

SWAT Teams are the most vulnerable in the following positions:

- In the first few seconds while they are in formation awaiting the “Breeching” team to break down the doorway.
- As the team disperses through the door one at a time.
- In the first fifteen seconds, after they are inside of the house.

In many cases, Swat teams will break down the door, deploy flash bang grenades, and then proceed with the tactical entry phase. In some cases, they are known to break down both the front door, and the back door, at the same time.

The flash bang grenade is designed to stun and confuse the occupants inside the house. Additionally, riot control (Tear gas) grenades might also be utilized before entry in order to further stun or demoralize the occupants inside the house.

Once the raid is in progress, it is critically important that you immediately take them under fire. There will be no time for maneuvering or retreating to a safe area, unless you are not in the same room that the front door is located in. The first fifteen seconds are critical in stopping the Swat team from gaining a foot hold in the house. They will eventually break down the front door, and actually get inside, but it’s at this point that the tactical situation can be changed to work against them.

Mylar (Space blankets) the kind sold as survival blankets, can be used to prevent enemy forces in using Thermal Heat Imaging devices to look inside your home. The imagers cannot penetrate these flimsy blankets.

Invisible (infrared) LED lights positioned in the high corners of a room, and along strategic areas of a hallway, will render night vision goggles near useless. These small LED’s will create a “white out” effect on the night vision goggles amplification circuit.

Steel reinforced door frames, and wood doors with hidden steel cores, will prevent the use of battering rams against the door and it’s frame. Using steel retaining bolts, sunk deeply into steel

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door frames, will make it complicated for a Swat team to use a 12-gauge shotgun “breaching” round to blow out the door hinges.

Once they get inside of your house, it becomes a different story altogether. It’s time to “take it home” to these thugs.

If you are near the front door, then you will be facing a squad of fully armed and battle ready officers whose intent is to kill you. You must be able to drop whatever you are doing, and start raining fire into them as they bunch up in the doorway.

Don’t think about maneuvering around the room, keep up the gunfire, it keeps them at a disadvantage. Take out as many of them as you can at the front door-this will reduce their numbers immediately. But they will bring in reinforcements. For now, it’s important that you “make em’ pay” with their lives for raiding your home.

- Use Armor Piercing Bullets.
- Keep plenty of magazine loaded and ready.
- Have a Gas mask, and know how to use it.
- Keep a supply of your own “flash bang” grenades handy, and use them.
- Have weapons ready and accessible in every room of the house, and extra magazine for each weapon.
- Purchase a bullet proof vest, and keep it close at all times.
- If there are other people in the house with you, have a “emergency action plan” intended for a home invasion-rehearse what everyone will do, and where it will be done.
- Make the hallways and stairs a killing area.
- Use several small improvised explosive devices around the house to take out squads of intruders.
- Use smoke grenades to confuse the enemy, both outside and inside of the house.

The officers stood on the running boards of their specially built tactical van. Four on each side, each armed with the latest weapons and gear. As the van slowed down in front of the target house, the eight officers proceeded down the small sidewalk-heading towards the front door-their "stacked" formation providing them with security as they made their way up the small wooden porch.

Two officers designated as the "breaching team" swung the heavy door buster and rammed it forcefully against the wood door. They were surprised when the door didn't budge, and swung a second time with the same results. The door wouldn't budge one inch.

Another officer stepped up, and leveled his pump shotgun at the hinges of the door-firing a quick blast into each of the three hinges visible. The too was surprised when some of the fine steel powder designed to blast through hinges and locks-failed to remove the door hinges.

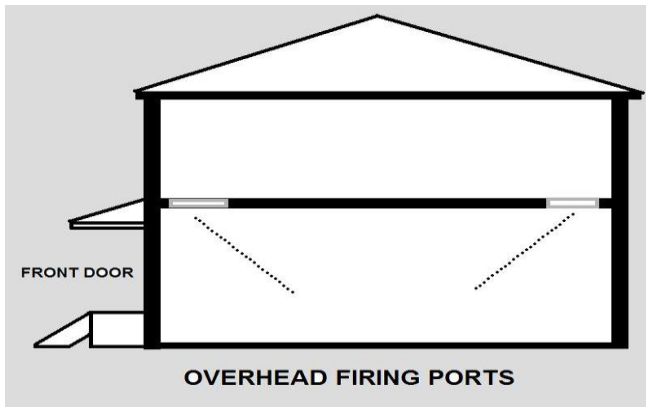
Three seconds later the front porch disintegrated in a horrific explosion-tossing the eight officers backwards off the porch.

Horrified, the backup team of six Swat officers rushed down the driveway and across the front yard, attempting to aid their fallen comrades-only to find themselves in a deadly barrage of gunfire from one of the house's second floor windows.

Armor piercing slugs tore through the ballistic vest worn by the officers, their shredded bodies tumbling helter skelter. Some tried to return fire with their submachine guns, but before any of them could get off more than a burst of fire, another explosive charge hidden inside two innocuous planters on the sidewalk, detonated-sending three hundred steel ball bearing screaming into their tattered flesh.

The horrified Swat commander calls in the airborne weapons platform, and soon the sounds of a helicopter swooping low across the neighborhood is heard. Police automatic weapons fire rain down into the target house-peppering the roof with steel core armor piercing rounds.

Suddenly, the sounds of six fast fire heavy caliber weapon rounds tear through the sheet metal skin of the chopper. The 650 grain armor piercing incendiary rounds gouging out fist size holes in the helicopters engine compartment-sending the hovering chopper into an abrupt sideways dive.



Overhead firing ports built into the ceiling of a room make excellent fighting positions. The firing port itself must be small enough to be nearly hidden, and yet large enough to have the ability to sweep a room. The best place for a firing port is near the far corner of the room, with a view of the front door.

The shooter must also consider that the enemy might be able to return fire into the ceiling-so it's important to have adequate ballistic protection. This could be a steel sheet, or Kevlar blanket that is laid on the floor to protect the shooter.

Additionally; fighting positions can be built into walls facing down a hallway, or on top of the stairs firing down into the ground floor.

Stairways can be booby-trapped, as can door handles, and the door itself. There are many different ways to rig a house to protect it. Use your imagination.

Likewise, you must also consider overhead protection. If you take out enough of the raiders, the enemy will probably use helicopters to rain fire down onto you. This will be accomplished through the use of Thermal Heat Imaging devices that will locate your exact position, by detecting your body's natural heat.

The enemy will fire through the roof of the house in order to kill you, or as a means to keep you occupied while more troops assault the house.

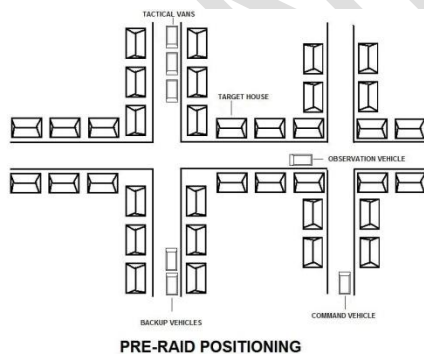


Figure 1 shows a neighborhood before a raid goes down.

Usually there will be a "scout" vehicle, or spotter on the scene. His job is to keep an eye on the target house until the raid team arrives. He also communicates any changes in or around the target area, as well as providing real time intelligence.

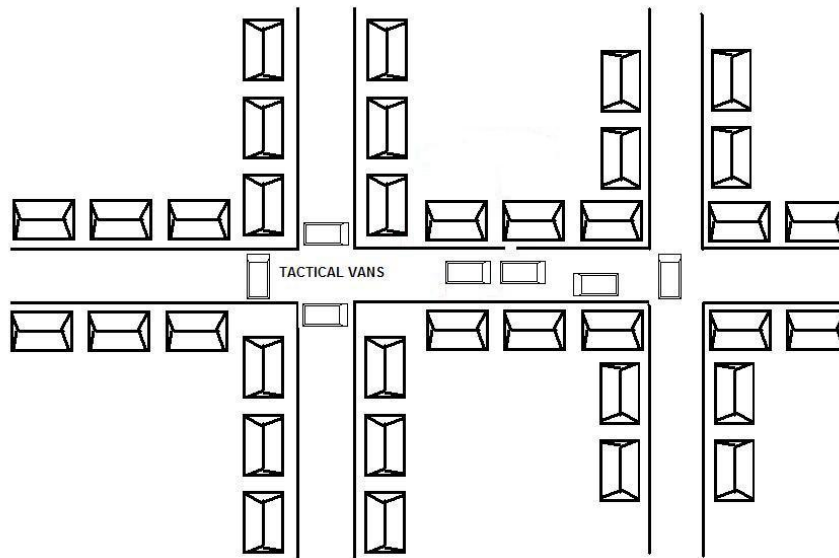
The target house might already have been wired with listening devices and spy cameras.

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The command vehicle will be positioned several blocks away from the target area. A backup team will also be present and will usually act to block traffic, or that job might be left to street officers.

The actual officers conducting in the raid, will be staged several blocks away-usually behind some building, or a shopping center. This is their pre-raid position. A place where last minute changes are discussed, and everyone is reminded of their individual positions and responsibilities.

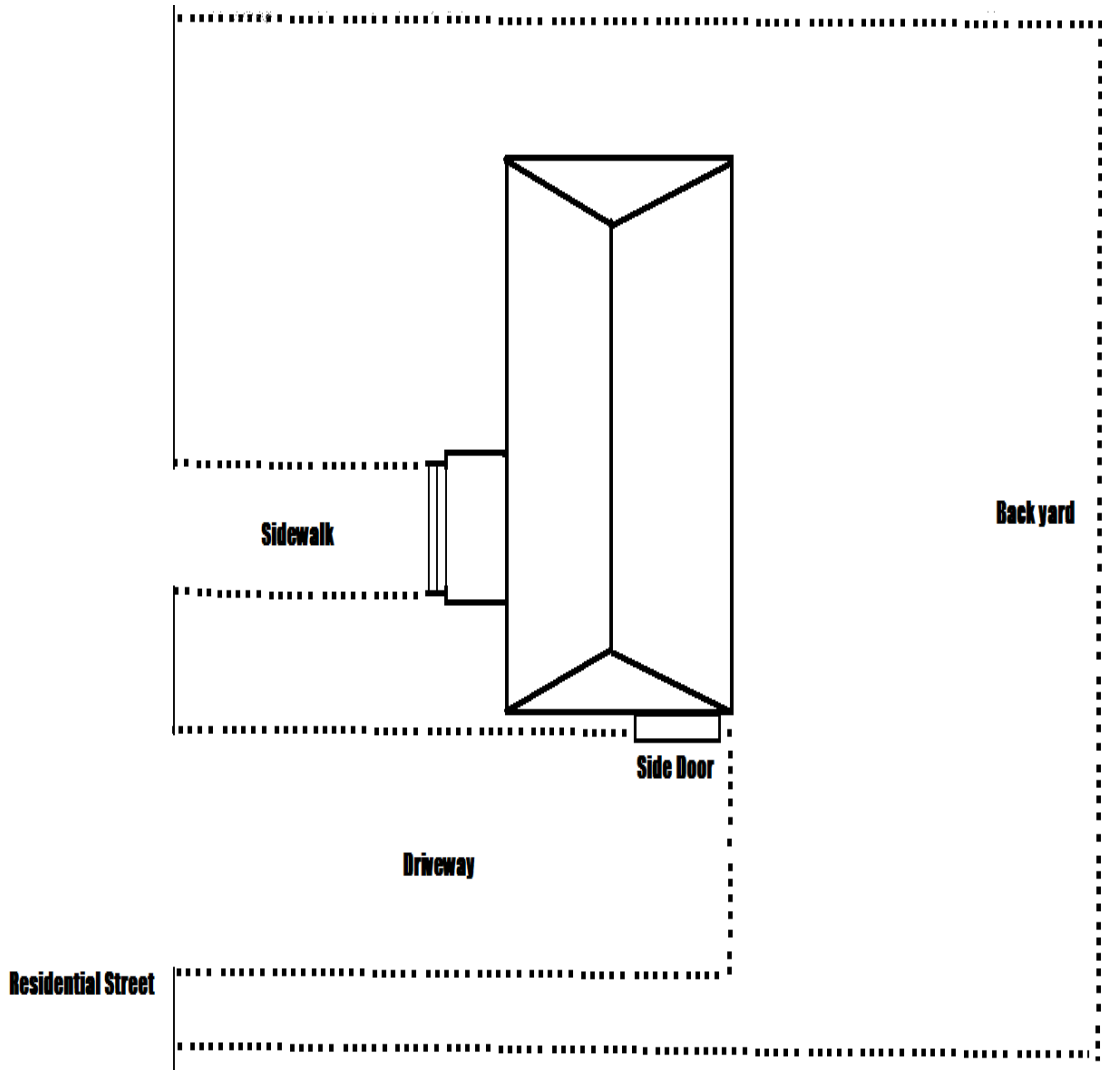
The raid is usually launched from this area.



RAID EXECUTION POSITIONING

This entire process will occur in less than three or four minutes once the actual raid is underway. The raid team will swoop down onto the target house, while the other elements will block the streets, and the command vehicle takes up a position nearby.

Target: 3-Bedroom (Single Story) Ranch:



A typical single story ranch, the kind that one find in nearly every city-is actually one of the easiest to defend from a raid. Some would argue that a two story provides for more protection, but the fact is, that the less space one has to protect, the easier it becomes to protect it.

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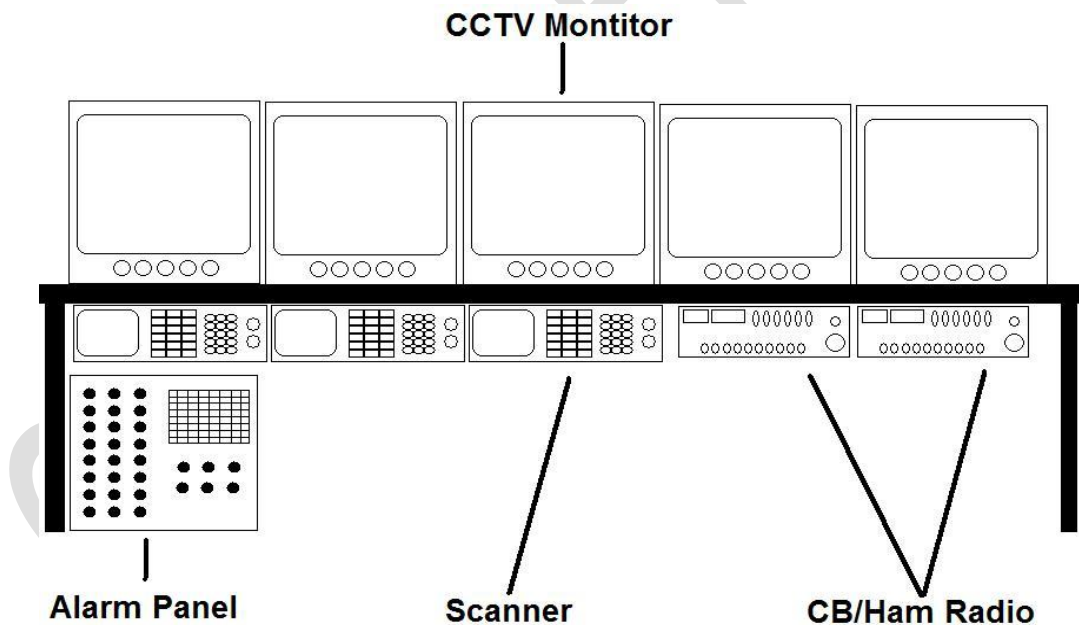
Doorways will be the primary entry points.

Electronic alarms systems must be directed outside to allow you to have an early warning capability.

Wireless (night vision) cameras, motion detectors, intruder alarms-all of these systems combine to alert the home owner that a raid is in progress. They might only allow you one or two minutes lead time-but that will be enough time to get into position to counter the attack.

Building a steel decorative fence around the property will delay, but not stop, the enemy raid. Every gate should be electrically operated and equipped with motion sensors.

The fence should be at least four feet high to make it difficult to breach-unless the raid team brings along a ladder.



Control Center Layout

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Somewhere in the house should be a central control center. A typical arrangement would have video monitors hooked to several hidden cameras, an alarm panel that will sound the alert when the perimeter is breached, and a control panel to turn on the LED lights positioned around the house.

Several police scanners programmed with the Swat team, and other frequencies used by the police department in your area will also assist in preparations for an impending raid. Most police departments use a Trunked System, and sometimes those frequencies will be scrambled through a process called “speech inversion”. Even though the frequency is scrambled, it’s still possible to break into the frequency and listen to the transmission by using a simple home-made system described below.

Speech Inversion takes normal sounding speech, and tunes it either higher or lower than it normally sounds. It will sound like “duck’s talking to each other”.

Materials Needed:

Police Scanner

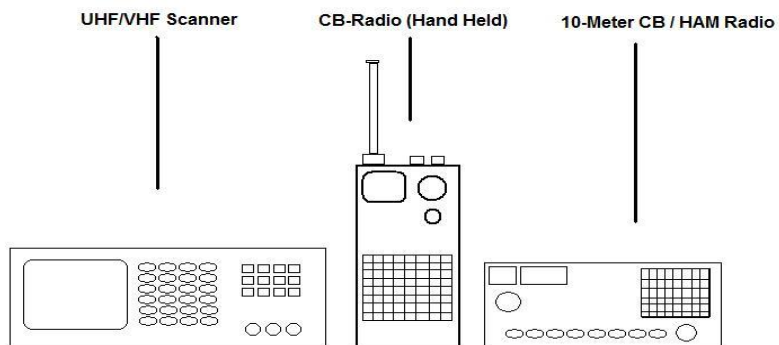
Hand Held CB-Radio

10-Meter CB/HAM Radio

- Find the channel on the scanner where the speech is being scrambled.
- Place the Walkie-Talkie CB-Radio near the scanner’s speaker.
- Tune the Walkie-Talkie to any channel other than #19 or #9.
- Place a rubber band around the push-to-talk button.
- Using the 10-meter CB/HAM Radio, set its channel to the same channel as the Walkie-Talkie
- Switch the “Band” selector (CB/Ham-Radio) switch to Upper Side Band (USB) (Sometimes this is shown as SSB)
- You should hear the scanner transmitting into the Walkie-Talkie, and then the transmission is being picked-up by the CB/HAM radio.
- Play with the “Clarifier” dial until the voices that are being transmitted become intelligible.

That’s all there is to it. Your home-made system will de-scramble most speech inversion systems that cost several thousand dollars per unit.

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Home-Made Speech Inverter

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Chapter Three

tu ne cede malis, sed contra audentior ito

"you should not give in to evils,

but proceed ever more boldly against

them"



Improvised Explosives:

One of the most valuable weapons at your disposal is the use of homemade explosive devices. They can be built from everyday household chemicals and material that can be purchased or scrounged from local resources.

There are literally hundreds of books on the market that will provide you with information about how to make improvised explosives.

This chapter will deal with some of the more conventional methods that are easy to manufacture, and that doesn't require a background in chemistry or science.

As always, making these devices can be fatal to your own health if proper safety precautions are ignored. Using these homemade devices can have a devastating effect on the enemy. Proceed carefully with any of the devices contained in this chapter, and at your own risk.

Solidox Bombs:

Solidox is utilized by welders as an oxidizing agent. It is used to make the hot flame that is used to melt steel. Solidox is potassium chlorate

Open the Solidox and remove all the Solidox sticks.

Grind each stick up using a mortar and pestle. Grind the sticks into a very fine powder.

Weight the Solidox on a scale, and then weigh a proportionate amount of sugar. The correct formula is one part Solidox to one part sugar.

This mixture is extremely powerful that can be used in a pipe bomb, rolled up like dynamite, or packed into a container and used as a bomb.

CAUTION: use EXTREME caution during the entire process. Do not subject the finished mixture to friction, heat, or flame.

CO2 Bombs:

A CO2 bomb is one of the simpler devices to construct.

Using an empty CO2 cartridge, enlarge the opening hole so that it's easier to insert gun powder, or the Solidox mixture, and a wick.

Tap the mixture lightly into the cartridge by gently tapping onto the bottom of the cartridge itself. Be very gentle with this process.

Insert either a homemade fuse, or a fireworks fuse. It can also be detonated electrically if you have an electrical detonator. If the detonator is electrical, the bomb can then be used as a booby trap device along roads, trails, or to defeat tactical entry teams.

This type of bomb is used to destroy transformers, telephone junction boxes, generators, and when placed under a vehicles gas tank, will result in a huge fire.

Alternatively, a very large mixture placed inside of a coffee can, and placed inside of a bucket of nails, will serve as an excellent shrapnel bomb to be used against enemy patrols.

Thermite Bomb:

Thermite is used to destroy steel tanks, vehicles, and structures. It is a very potent device that is relatively easy to make. The directions below show how to make a large quantity of Thermite in a short time.

Materials Required:

DC Converter (like the type used on model railroad train sets).

Jar of Water

Table Salt

Electrical Wire

Cookie Sheet

Cast Iron Pot

Aluminum tube

Strip the wires from the DC Converter so that the ends of the wires are bare.

Add 1 tablespoon of salt to the jar to make it conductive

Insert both wires into the mixture.

One of them will show signs of bubbling. This will indicate the positive side of the current.

Once you have determined which wire is positive, use a nail and wrap the wire around it, and then place it in the mixture. Then place the other wire (Negative) into the jar as well.

Allow the jar to sit at least 12 hours. You will notice rust on the nail. Scrape the rust off and begin the process again until you get a lot of rust on the bottom of the jar.

The more times that you complete this step, the more rust you will be making. In the long run you will want a lot of this stuff for later use.

While you are waiting for the Iron Oxide to bubble. This is the best time to get some Aluminum filling.

Aluminum filling can be store bought at hardware stores, or simply use a rasp or file and shave it off an aluminum tube. Keep the flakes of aluminum as small as possible. Save this mixture for later usage.

When you have enough rust in the bottom of the jar, carefully drain the excess water—pouring the rusty solution onto a cookie sheet to dry. Allow it to dry for at least 2-3 hours or until it turns

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into an orange-brown color. Sometimes though, the mixture can turn other colors, so don't get too distracted by the color. What you are creating is Iron Oxide.

Grind the Iron Oxide using a mortar and pestle until it is a very fine powder.

Using a cast iron pot, heat the pot until it is RED HOT!

Mix the Iron Oxide with the Aluminum fillings in the following formula:

- 8 Parts of iron oxide to 3 Parts Aluminum filling.
- (8 Grams to 3 Grams)

You have finished making your own Thermite.

To use the thermite requires extreme heat. Magnesium flares (Highway Safety Flares) can be used to manufacture a simple igniter:

Using a razor knife, carefully cut open a highway flare and unroll it until you expose the powdery mixture inside of it. This is magnesium.

Pour a small amount of it onto a wax paper, insert a firecracker fuse, and roll it back up. Place the igniter on another piece of wax paper, and pour the thermite mixture around it.

Roll the wax paper until you have the desired thickness and then tape the ends shut with electrical or duct tape.

To use, simply place the thermite bomb onto the target, light the fuse, and get away from it as fast as possible. Also; this device can be ignited electrically using homemade detonators, or boobytrap detonators.

Napalm:

Pour ½ gallon of gasoline into a 1-gallon metal can.

Pour Styrofoam into the gas can, and keep adding until the Styrofoam will not dissolve anymore. It should have the consistency of syrup when you are finished.

Fill bottles with this mixture and use it like a Molotov Cocktail.

Improved Napalm Mixture:

Using a double boiler that has a 2-quart capacity, bring the bottom boiler (water) to a rolling boil. Once the water is boiling, remove it from the heat source, and carry it a safe distance away from the flame/heat source.

Fill the other boiler (Top) with gasoline, and set it on top of the boiling water. This will create the heat that is needed. The gasoline must be heated to melt the soap used to thicken it.

Once the gasoline is heated, use a knife and start peeling small slivers of soap into the heated gasoline. Continue doing this until the gasoline/soap mixture become thick. Use a wooden spoon to stir it. Do not use powder soap, or laundry soap. Unscented soap bars are the best. The thicker the mixture becomes, the better it will work.

Match Head Bomb:

A very easy to make bomb can be manufactured from safety matches and some steel pipe.

Use a standard 6-8 inch plumber pipe that is threaded on both ends. Find the correct threaded caps, and drill a hole into one of them where you will insert the fuse later.

Put a plastic bag inside of the pipe to prevent the match heads from making contact with the rough steel inside the pipe.

Cut off the top of the safety matches, and fill the plastic bag inside the pipe.

Use a small wood dowel rod to GENTLY tamp the match heads tight into the pipe. Continue doing this until the pipe is filled.

Insert a fuse through the remaining threaded cap.

Place the fuse down into the match heads and fold the plastic bag around it to prevent moisture from seeping into the pipe.

Screw on the threaded cap, and you are ready with the home made pipe bomb.

Fertilizer Bomb:

Take several sheets of newspaper and lay it out flat.

Pour some fertilizer onto the newspaper.

Place the cotton on top of the fertilizer.

The Cotton must be soaked in Diesel fuel.

Roll the newspaper into a tight roll—like a stick of dynamite.

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To use this bomb, simply light the newspaper. But that would be **ONLY** under extreme circumstances. The better method is to place the newspaper inside of a coffee can. Instead of rolling the newspaper, make a large pouch out of it, and then place it inside of the coffee can.

Using the magnesium igniter mixture (as described above) place the magnesium under or around the fertilizer mixture, and detonate the bomb with a fuse, or electrically.

CAUTION: This bomb is very dangerous. If used in small areas or enclosed rooms. It could potentially hurt or kill you with its massive explosion. It has a radius of 500 Square feet.

Note: Place this homemade bomb inside of a trash can filled with jagged metal or ball bearings, and it becomes a very dangerous shrapnel bomb.

Slow Burning Fuse:

Mix the following together in a medium glass bowl:

1 part Potassium Nitrate or Potassium Chlorate

1 Part Granulated Sugar.

2 parts Hot Water

Wash a shoelace in hot soapy water, and rinse with cold water until there is no soap left inside of the string's fibers.

Soak the string in the solution that you have made.

Twist several of these strings together into a braid, and allow them to dry completely.

Later: Check the burn rate to see how fast the fuse burns. The fuse should burn about two inches per minute.

FAST BURNING FUSE

Remove the gun powder from about 3-4 shotgun shells.

Moisten the powder until it forms a thick paste.

Twist several strands of cotton string together to form the fuse

Rub the gun powder paste into the string and allow it to completely dry.

This fuse will burn approximately forty inches per minute.

How to make Potassium Nitrate:

Materials needed:

3-1/2 gallons of nitrate earth found underneath old buildings, or from commercial sources.

½ cup of wood ashes. Do not use pine trees, use hardwoods that have little or no sap.

5-gallon metal bucket.

2 pieces of cloth, such as silk or cotton, one larger than the other, each larger than the bottom of the bucket.

Shallow heat resistant container

2 gallons of water

A nail to punch holes into the bottom of the bucket, or drill.

1 gallon of alcohol

A heat source

Paper & tape

Procedure:

Punch holes into the bottom of the bucket. Make sure that you punch the holes from the inside out, so that the jagged edges are on the outside of the bucket. You will need about 24 to 36 holes.

Spread the smaller cloth over the holes inside of the bucket.

Put some wood ashes onto the cloth. Spread it out so that it covers the entire cloth, and is equal in thickness.

Place the second cloth on top of the of ashes.

Place the dirt on top of the other material (ashes) inside of the bucket.

Using several bricks, place the bucket over the shallow container. Insure than none of the holes are blocked.

Heat the water until it has come to a rolling boil.

Pour it very slowly over the dirt inside of the bucket. Do not pour it all at once, or too fast. Take your time, and pour it slowly.

The water will start running through the holes in the bottom of the bucket, and into the shallow dish.

Let the water in the shallow dish cool for an hour or more.

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Being very careful, drain the liquid in the shallow dish, and throw away the sludge.

Boil this liquid over a heat source for at least two hours. You will start seeing small grains of salt. Scoop these salt grains out with a paper funnel.

When the liquid has boiled down to half of its volume turn off the heat and allow it to sit.

Wait thirty minutes, then add an equal part of alcohol.

Pour this liquid through paper which acts like a filter. Small white crystals will start appearing. This is Potassium Nitrate.

You will now have to purify these crystals:

Dissolve the crystals in a small amount of boiling water

Remove any crystals that appear with a paper funnel or scoop

Pour through an improvised filter then heat concentrated solution to dryness.

Spread out crystals and allow to dry

Electrical & Underwater Igniters:

Pack of matches

1 candle

Purchase a pack of Silicon Diodes from Radio Shack or another electronics store. These diodes are very small and made out of glass.

Light a candle (large tub type) and let it burn until a pool of molten wax forms on top of it.

Use a match and while holding the diode against it, bend the diode wires around the match head.

Wrap one wire upwards, and the other wire downwards. Do **NOT** allow the two wire to touch each other.

There should be a small piece of wire sticking out from the top of the match, and from the bottom of the match. (The two different diode wires)

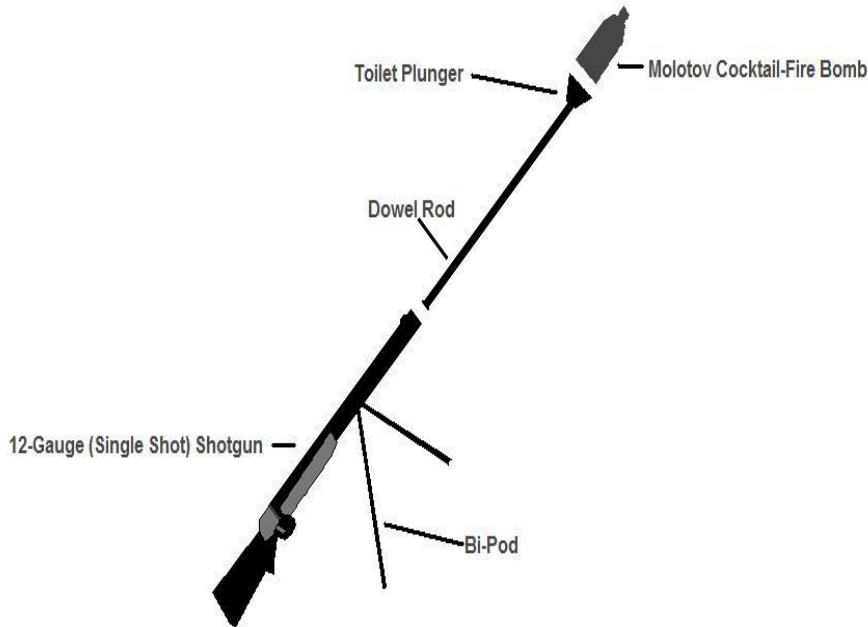
Using a soldering iron, very carefully attach the electrical wire to each of the wires protruding from the match. This is the connector that will be used to “wire” the detonator.

Dip the entire device in the candle wax until it is completely covered. Don't forget to leave some of the two wires sticking out to be used as the connector later on. The wax will give it a waterproof coating so that it can be used underwater.

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Alternatively; this detonator can be placed in the middle of any of the homemade explosives described in this chapter as an electrical detonator.

The device requires at least 6 volts of current. Two 9-Volt batteries or a lantern battery will suffice. Even a 12-Volt car battery will work. The device produces a great amount of heat that is enough to light the match. This in turn will set off any homemade explosive device that you have built. It can also be used as part of a booby trap device.



A very simple homemade 12-Gauge Shotgun launcher.

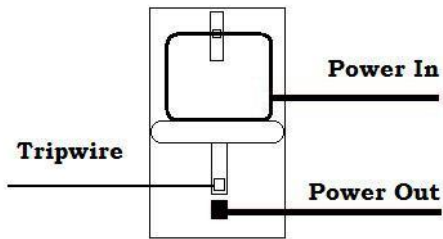
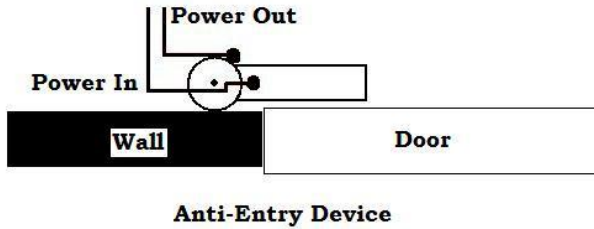
This weapon uses a Molotov Cocktail and has a range of approximately 40-60 yards. Homemade Napalm can be used as the fuel when using this weapon against vehicles or structures.

Note: Use a wire attached to the trigger to shoot this weapon. Sometimes the shock wave of the shotgun shell will shatter the glass and prematurely detonate the fuel mixture.

CAUTION: Remove all the shot from inside of the shell, and replace with toilet tissue, or pack in extra wadding.

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The Anti-Entry device is placed on doors or windows. The device works on the principal that when the door is opened, the two (red) contacts will close the circuit, setting off the alarm or the explosive device.



The mousetrap device works in nearly any situation. The mousetrap works when the trap is sprung and the two connections are closed.

Mousetrap Boobytrap Device

Chapter Four

bellum omnium contra omnes
“war of all against all”

Ambush Scenarios:

Stationary Vehicles:

Seeing a police cruiser or enemy vehicle sitting alone is a prime target of opportunity. Attacking these type of targets not only has a detrimental effect on the enemy's moral, but they can yield useful intelligence information, and possibly weapons, ammunition, and equipment.

NOTE: Do not remove a police cruiser's radio, nor the hand-held radios. They are normally "chipped" with location devices that allow Central Dispatch to track the radios location like a GPS.

If you have the opportunity to grab some weapons, then before you take them home, find a safe area and disassemble the weapon entirely. Remove the hand guards, butt stock, and check them over carefully for tracking bugs. Using a frequency counter will oftentimes help to determine if there is an active bug installed into the weapon.

Stationary vehicles can be destroyed using homemade explosives, their engine blocks can be damaged, gas tanks ruptured, and other vandalisms that render the vehicle useless.

- Pour sand or metal shards into the oil receptacle.
- Moth balls stuffed into the gas tank will clog the gas lines and engine.
- Brake lines are easy to cut.
- Sparkplug wires can be rewired to the fuel lines-causing an engine compartment fire.
- Chlorine powder (pool chemical) can be poured into the air conditioning filter.
- Tires slashed.
- Radiators punctured and radiator hoses cut.
- Punch a hole in the gas tank.
- Super Glue squirted into the locks will jam the locking mechanism.
- Homemade napalm placed on the engine will destroy it.

Engaging Enemy Units:

As a Lone Wolf Operator you will always be outnumbered and outgunned. Your best defense is to hit hard, hit fast, and then quickly disappear. These types of attacks will have a punishing effect on the enemies morale and cohesion. It will force enemy combatants to scrutinize everything that they do, every step that they take, and will make them nervous to go out in public. The same situation that our troops faced in Vietnam and are currently facing in the Mideast wars raging across the oceans.

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Your best defense is to remain invisible until it's time to take the fight to them. You decide when and where to do battle. But, always when the enemy least expects it, or in an area that he feels safe and protected.

The enemy will always travel in small units, often times with armor and air support. Armor can be defeated, and air support can be knocked down-as long as the air support isn't an attack helicopter variety. Even then, a .50 BMG rifle will take out attack helicopters.

Your weapons will probably be inferior to what the enemy uses. Whenever possible, obtain weapons and ammunition, as well as explosives, grenades and other supplies from the enemies. But remember that weapons can be outfitted with tracking devices, so check them out closely before you stash them around your retreat area.

A typical scenario might include something along these lines:

- Three man tactical entry teams on both side of the streets.
- Armored Personnel Carrier traveling in support of the ground units.
- Observation helicopters flying/circling over the target area.
- Rapid response or reserve tactical units staged close to the target area in case of emergency.

In this scenario it is best to allow the ground units to get inside of a building or structure, then blow it down around them. This can be accomplished with booby traps or a remote trigger. Place the explosives away from the main entrance, preferably overhead near the front door. Then detonate the device when the ground unit enters the building.

You must be aware of the overhead air support. If they observe you watching the ground units, then their focus will shift towards you. Using a remote trigger like a cell phone or pager will necessitate that you remain out of sight from both the air and ground units.

Afterwards, evacuate the area quickly, but casually, using prepared escape routes. Do not return to the scene for at least 1-2 weeks. The enemy will be watching to see who shows up to assess the damages. This is a prime way to get caught, or at least pulled in for questioning.

Deliberate Ambush Techniques:

- This operation requires at least 2-4 other people to assist you. The operation is pretty simple:
- Two (or more) people set up an ambush position along a crowded busy street.

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- One person stands in plain sight of the enemy, and takes pot shots at them, then quickly flees the area.
- When the enemy units counter the attack, the other members of the patriot unit ambush them using explosives, gunfire, and booby traps.
- The entire unit escapes and evades afterwards.

Caution: This technique can only be used to a limited advantage. After awhile the enemy will become aware of the ambush waiting for them, and respond with armored and air units. It's also possible that the enemy will employ spotter/scout units to conduct surveillance in the target area prior to deployment.

Be wary of any publicized raids or patrols in your area. It might be a set up to see who will show up to oppose them.

Types of Ambush Scenarios:

1. Hasty
2. Deliberate

Hasty Ambush is used when spotting an enemy unit, and the terrain affords optimum concealment and cover to ambush them.

For example:

A small patrol is travelling on foot down the street or along a trail.

An enemy vehicle is patrolling a section of the area, and has no immediate backup support.

An enemy combatant is walking alone in public or eating at a café.

The hasty ambush would necessitate a quickly formulated ambush plan. A plan that inflicts maximum damage to the enemy, while affording the attackers maximum concealment from observation, and maximum cover from direct gunfire. The ambush is usually carried out within minutes of observing the enemy units or patrol. Sometimes just spraying full-auto fire into the unit and sending them ducking for cover will suffice. The object of the hasty ambush is to inflict maximum damage, and then quickly get out of the area without being detected. It also sends a clear message that the target area is being contested, and the enemy will have to fight for it. A very profound message indeed.

Deliberate Ambush: is utilized to every advantage. Typically this type of ambush is used against organized and regular patrols. For example, a target area that has a regular patrol presence, or a convoy route that has plenty of enemy transport traffic.

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Naturally, the more people that are involved in the deliberate ambush, the better. Even if you are by yourself, the use of a deliberate ambush can have devastating effects. By using explosives, booby traps, and accurate gun fire, the ambush can result in maximum damage to the enemy, not to mention the psychological effect that an ambush creates.

The single most important element of this type of ambush, is having the ability to get away quickly afterwards. That is your God-send when it comes to any ambush scenario. It does no good to ambush an enemy unit, only to be caught and gunned down yourself. Always leave a way out, and insure that you have a backup plan in place.

nemo me impune lacessit

“no one provokes me with impunity

Communications

Having an adequate communications system is vital if you are working with other Patriots. But you must be aware that all forms of communications can be intercepted by the enemy. They employ a wide variety of sophisticated technologies that can be used to identify, track, and triangulate resistance communications.

They also have the capability to shut down cellular service in any area. This is useful when they want to prevent incoming or outgoing cellular traffic during one of their raids. It's used primarily to achieve total surprise of a target area, and to prevent resistance communications between different patriot units.

Keep in mind that even the most advance communications devices can be disrupted and tracked. Everything from Citizen Band radios to frequency hopping speech inversion radios can be jammed and placed under surveillance. Suspect any form of electronic communication, instead relying on the tried and true old fashioned methods.

One of the best ways to transmit important traffic is by utilizing codes and ciphers. This can be accomplished in the following manner:

- Internet E-Mail messages
- Mail drops
- Short burst radio traffic
- Fax messages

Sample Code usage:

First you will need two copies of the same book. For example the Holy Bible could be used. It's rather time consuming, but well worth the effort

Book;	Holy Bible (Concordance)
Page Number:	39
Chapter Number;	Ezekiel
Paragraph Number:	14
Sentence Number:	1
Word Number:	2,10,16,17,18,38,39

“ Ezekiel 39: Chapter #14: and **they** shall sever out men of continual employment, **passing** through the land to bury **with the passengers** those that remain upon the face of the earth, to cleanse it: after the end of seven months shall **they search**”

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What the message says is outlined in red underscore: *“They passing with the passengers they search”* In other words, this message could be saying; *“The enemy troop convoy is passing through the area with heavy infantry support enroute to search the target area”*

The coded message could be annotated in the following way:

Example 1:

39-14-1-2-10-16-17-18-38-39

Example 2:

39 14 1

2 10 16

17 18 38

39 01 02 **Note:** The last two numbers are fillers. Any numbers starting with “zero” are null and have no meaning.

Example 3:

013914 1

0121016

01171838

02390102

Using this type of code requires that both the sender and receiver have a copy of the same book. It’s a very simple code, but one that is hard to break unless one knows exactly which book is being used.

Any book can be used. Even a newspaper or magazine can be the key. It’s up to you how the code and ciphers are used.

Caution: Change the “Key Book” often so that coded messages remain secret.

Using traditional communication systems such as hand-held radios, HAM radios, or shortwave radios are feasible as long as you remember that a fixed or stationary transmitter is easy to track. If you are going to use these types of systems, then keep mobile. Transmit from inside of a moving vehicle, preferably in heavy traffic or a congested area.

Remember that having extra antennas mounted on a vehicle is a dead giveaway; so use retractable antennas positioned through the top of a partially opened window.

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Never transmit on a scheduled time table. Once the enemy learns that you will be transmitting at a certain day and time, it's easy for them to establish several radio direction finder units that will triangulate your approximate location.

Once the enemy has a general idea of your location, they will send in tracking units in an attempt to identify transmitter stations. They will be looking for antennas and other signs that would indicate a transmitter station or mobile station is being operated.

This is accomplished by triangulating the transmitters location using several mobile vehicles. These vehicles will usually be equipped with satellite dish antennas. Each vehicle will lock onto the transmitter's frequency, and using the antenna, attempt to determine in which direction the incoming signal is the strongest.

Using several vehicles in this way allows the enemy to home into a particular area rather quickly. It's kind of like trying to get better reception with the old Rabbit Ear antenna before television went digital.

Making your own Radio Direction Finding Antenna:

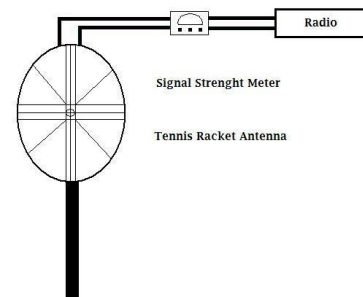
Using an old tennis racket, you can easily build a hand held radio direction finder. The secret is to have a decent signal strength meter. These are available at Radio Shack and other communication or electronics stores.

String copper antenna wire into a tennis racket as shown in the picture below.

The positive side of the antenna cord and the negative side of the cord are separated from each other.

The Signal Strength meter is placed between the tennis racket and the radio itself.

To Use: Just tune the radio to the desired frequency once you have locked onto the desired transmission. Hold the tennis racket antenna up in the air, and slowly sweep the area until you get the highest signal strength reading on the meter. This will indicate the direction that the transmission is coming from.



Home Made-Radio Direction Finder

It's much easier if you have two direction finding units working the same area.

Using a topographical map, identify a compass azimuth in the direction that the transmission is coming from.

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Using two direction finders will allow you to home in on an approximate location on the map. Where ever the two line cross, that is the transmitter's location.

If you are using only one direction finder-then after taking the first reading and marking the azimuth, you will need to move to a different location and take another direction finding reading. Again; where the lines on the map intersect will be the transmitter's location.

CONFIDENTIAL

Basic Resistance Armory

Weapons & Equipment:

As a Lonewolf you will need a few basic weapons. This chapter will cover only the basics, as there are many different kinds of weapons, and a wide range of websites on the internet to help you make up your mind what firepower is right for you.



Combat Shotgun:

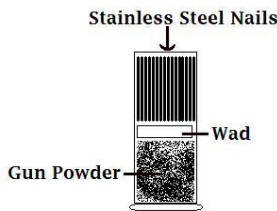
Mossberg #500C 12-gauge pump shotgun
Folding Stock & Pistol grip
Barrel heat shroud
Extended 10-shot tube
Side saddle shot shell holder

The shotgun is used for close in work, and to repel invaders. 00-Buck Shot mixed with rifled slugs works best for urban and woodland situations. The potency of rifled slugs is self-evident, and when combined with 00-Buckshot it proves fatal to whatever is down range. This the standard combat load used by both the military and law enforcement agencies around the world.

A shotgun with a folding stock makes maneuvering in tight areas very handy. Sometimes it's necessary to have a shorter weapon instead of a long barreled shotgun that prevents rapid target acquisition.

Consider this; using 00-Buck (nine pellet) 2-3/4 inch shells—will effectively place 90 rounds into a 7" target at a range of approximately 25 feet, in less than one minute. The effectiveness of the combat shotgun is multiplied when every other round is loaded with rifled slugs that punch through obstacles.

Homemade “Flechette” rounds can easily be manufactured in a home workshop. It involves removing the shot shell pellets, and replacing them with stainless steel or tungsten steel needles. These types of rounds were effectively used in Vietnam against Viet Cong hiding in thick brush.



MODIFIED 12-GAUGE FLECHETTE ROUND

Rifled slugs can be modified to explode on impact, or modified to expel poison into the target. Since most rifled slugs are hollow pointed, it's easy to drill a small hole deeper into the slugs and insert a flammable material or poison-then seal the top with candle wax and a small aluminum strip to hold everything together.

Using a razor blade, scrape off the red powder that is on top of a ‘strike anywhere’ wooden match. Carefully fill the inside of the hollow point with this powder, and pack it tight with a pencil eraser. Be careful as tamping down too hard could cause the powder to ignite. Place a small BB into the center of the hollow point and on top of the powder mixture.

Lastly, cut a small diameter circle from an aluminum soft drink can and press it down over the hollow point. Seal with candle wax, and the shell is ready to be used.

Alternatively; rifled hollow point slugs can be filled with different chemicals to create a very devastating wound in the event the enemy combatant is only wounded.

Drain Cleaner, Bleach, Rat Poison, Pharmaceutical drugs, and other chemicals can be used instead of the match powder. Remember to place the small BB into the center of the hollow point first, then using an eye dropper, fill the hollow point with the liquid of your choice. Again, a small aluminum disk and candle wax keeps the poison inside of modified rounds safe for future use.

The BBs contained inside of a standard shot shell can be removed from the case and soaked in a poisonous solution. 12-gauge #7-1/2 Bird Shot, when soaked in rat poison (arsenic), will sicken the person that receives only a sight flesh wound. If enough pellets get into the target's blood stream the poisonous effect is multiplied.

Shotguns have always been at the forefront of special operations groups due to their inherent demoralizing effect. The sound of a shotgun being cocked and locked gets everyone's attention

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real fast. The horrific thunderous blast and immediate effect of many projectiles zinging through the air will make even the most battle hardened veteran duck his head.

It doesn't matter the brand or type of shotgun being used. Having a reputable and reliable shotgun that you have spent a considerable time practicing with is paramount to success or failure when using this weapons systems.



Assault Rifle:

Colt AR-15 5.56mm Semi-Auto Rifle

Probably one of the best weapons that you can arm yourself with is a decent assault rifle. There are many people that choose the standard Colt AR-15 rifle. It shoots a .223 caliber (5.56mm) NATO round that has been the mainstay of NATO military forces for many years.

Some of these rifles come in different calibers such as 9mm, .308, 7.62x39mm, and a few other wildcats such as the .50Wolf. Whatever choice you make, insure that you have an ample supply of magazines and ammunition stockpiled.

Buy your ammo in small quantities to prevent advertising yourself when purchasing 1000 round cases. This usually sets off the BATF alarm bells. Hand loading your own ammunition is a better idea.

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Bushmaster also manufactures a great assault rifle that is a clone of the standard issue Colt AR-15. There's really no difference, other than the name on the weapon.

As far as accessories go; remember that the more things that you put on a weapon, the heavier it gets. Flashlights, lasers, and night vision scopes are handy to use, but one sacrifices weight for convenience. If you have never humped an M-16 or M-4 for days on end, then you can't begin to appreciate how heavy it gets day after day when the weapon is never beyond the reach of your elbow. Keep it lightweight, and keep it simple.



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Handguns:

Colt "Commander" .45acp semi-auto handgun

Glock #21 9mm semi-auto handgun

These are two of my personal favorite handguns for close quarter and offensive weapons. The Colt has a tremendous knock down power, while the Glock holds more rounds. Each inherently has its own advantage and disadvantage.

Revolvers are also a good choice, especially the large caliber handguns likes the Ruger .44-Magnum, or the .500 Smith & Wesson. Each of these calibers provide much needed stopping power as well as penetration capability.

With any handgun, it's necessary to spend a lot of time practicing. You must be able to point and shoot each handgun like it's an extension of your arm.

Long Range Sniper Rifle:

Remington #700 .308cal (7.62x51mm)

Integral Bi-Pod

3x9 Automatic Range Finding Telescope

As a Lonewolf the use of a long range rifle becomes necessary, especially if you intend to take out enemy leadership at long ranges. The primary concern isn't so much the caliber of the bullet, it is in fact the accuracy of your shooting skills. Accuracy comes with a combination of using the correct load and having more than average shooting skills.

Rifles calibers such as the .30-06, .22-250, 7mm, and .338 caliber make excellent long range sniper rifles when coupled with a decent telescope and many hours of shooting practice. The ammunition for these calibers can be purchased in any gun shop, and in some cases, in most department stores.

Even a Ruger #1022 topped with a telescope and bi-pod will serve the Lonewolf during critical times. This potent little rifle when fitted with a homemade silencer wreaks havoc among enemy combatants at short to medium ranges. The trick is to use sub-caliber munitions that travel slower and don't "crack" as they zing down range towards the enemy.

A Lonewolf should be very familiar with all of the weapons that he uses. Cleaning, maintenance, and disassembly are a prerequisite, as well as having ample ammunitions stockpiled away.

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When stocking ammunition, remember to separate your ammo into three different groups, and store each group in a different location.

Weapons Storage:

A PVC pipe with one end threaded and the other end closed, makes a good storage solution for both ammunition and weapons.

PVC pipe can be purchased in most hardware stores, and the ends threaded with the right tools. The preference is to place the rifle inside of a plastic bag, toss in a couple of moisture gathering desiccant packs, and then slide the rifle and ammo inside the PVC pipe. Bury the pipe at least three feet below the surface.

When constructing the PVC Pipe, remember to use epoxy around the exposed ends of the cap. It's important to seal out moisture and to prevent air from getting inside the pipe. Liberal amounts of glue or roofing tar will aid in this process.

Never store all your weapons in one place. Separate each weapon by at least 1/8 of a mile from each other.

The best places to bury weapons are places where the terrain makes it difficult to search. For example, a good hiding place would be on the side of a steep brush covered hill, or in an area that has lots of loose rocks.

Junk yards, deserted buildings, and around landfills are excellent burial sites, as they provide additional protection in case the enemy uses metal detecting equipment. Having your site near multiple metal sources will confuse the metal detector operator, and cause him to dig up the source of every false reading.

Remember this: when excavating dirt from a storage area, place the unearthed dirt on a tarp or blanket. This will make it easier to camouflage the storage site, and it won't leave a dirt spot that looks like it's been dug.



CONFIDENTIAL

Chapter Five

abundans cautela non nocet

“Abundant caution does no harm”





Counter Surveillance Techniques:

Every time that you move from one area to another, always assume that you are being followed.

The enemy utilizes very sophisticated methods to identify, track, and locate people who they feel are a threat. It's not uncommon that the enemy will use 8-12 people, as well as several cars to track a person when they feel it's important enough.

To avoid being tracked you must remember three simple principals:

- #1 Always assume that you have already been identified
- #2 Always suspect that you are being tracked
- #3 Never give outward signs that you know this.

Enemy trackers will watch you for days or weeks. They will have a team of people whose sole job is to follow your every movement, and quite possibly your home will be electronically monitored whenever you aren't physically moving.

The first thing that you must be able to accomplish is to recognize that you are being followed. This can be achieved in several different ways.

Walking detection techniques:

Walk for several hours without stopping.

Toss down a piece of paper, double back to see if it has been picked up.

Use the glass in storefronts to watch the areas behind you.

Cross the street often, seemingly at random times.

Turn a corner and quickly step into a doorway, watch to see who comes around the corner.

Enter a large crowded shopping center through one door, and exit through another door.

Use alleyways as much as possible.

Enter an apartment building through the front door, and exit through the back door.

Go into a bar or café, order a cup of coffee, and quickly exit through the back door.

Change directions abruptly, and double back to see who is walking towards you, and who is walking on the other side of the street. Try to remember faces, not clothing.

Use a payphone; while dialing a number, pretend to be talking, and look around the area.

Stop at the crosswalk, push the button, and then immediately walk in another direction.

Get on a bus or train, and ride it to the next stop.

Go into an office complex, use the stairs and go up to the next floor, and then take the elevator back down.

Wave at a complete stranger across the street, and watch to see who follows your movement.

The enemy trackers will always give themselves away. The standard technique is to have two people on your side of the street, and two more on the opposite side. The first tracker will be immediately behind you, and the second tracker will be around 30-50 feet further back. If you suddenly stop, the first tracker will walk right by you, while the second picks up your trail when you move again.

Sometimes other trackers, called “pickup men” will be positioned a few blocks ahead of you. Their job is to follow you once you pass by their position. This is called the leapfrog technique.

The leapfrog technique is very effective in crowded areas. It entails a group of several trackers following you for short distances, then veering off while another tracker assumes the surveillance. It’s supposed to prevent you from being able to recognize the tracker. The original tracker will be positioned several blocks ahead of you, or possibly one street over.

One of the most common ways that the enemy uses is to use “Time Based” tracking. This technique is hard to detect, but it can be done if you are aware of your surroundings. However, for this type of surveillance to work, you must be predictable in your movements. A good example would be walking to work, or walking to a secret meeting. Once the enemy has established that you will be at a certain place at a certain time—the surveillance begins.

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A time based track works in the following manner:

On Monday the tracker follows you for three blocks, then stops the surveillance.

The following Monday the trackers are waiting for you three blocks from you starting point. They will follow you for another three blocks, and then stop tracking you.

The next Monday the trackers will be waiting six blocks away, and follow you for another three blocks.

This goes on until you reach your destination. Every block will have two trackers on each side of the street, as well as a tracker on each street running parallel to the street that you walking on.

The emphasis of this technique is to prevent you from detecting the trackers by virtue of the fact that they are only following you for short distances and for a short time frame. The tracker's will always be in position long before you leave the house.

The easiest way to defeat the trackers is to never be predictable. But this is confounded by the problem that you will most likely have a job that you regularly travel to and from each day. This is an unavoidable situation that you cannot help. Defeating this kind of surveillance requires that you have help from one or more people.

Technique #1:

Position your helpers along the route that you will be using. The helpers job is to watch who comes up behind you. Their job is to watch the watchers. Once you arrive safely at your destination, you simply send them a text message. The helpers cell phones are set to "vibrate" only, and they keep the cell phone in their front pocket. Once their phone starts to vibrate, they simply walk away from their "over watch" position.

Technique #2:

Again you must have some helpers. But in this case, the helpers are armed with digital video cameras. Their job is to photograph the faces of everyone walking around you. Later the video is analyzed to see if the same people show up during successive time periods.

Technique #3:

This technique is by far the most devious procedure, but one that will throw a monkey wrench into the trackers plans.

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You begin your day as usual. Walk about five blocks, turn a corner into an alleyway, or duck into a café. Two minutes later three people dressed exactly like you leave the café and head in different directions. The trackers will now have to follow four different people.

Once you are safely away, you quickly hop into a waiting car and speed away around the corner. The car drives for several miles, and then you get out of the car and enter a crowded shopping center. You find the nearest dark corner or public restroom, and slip into a pair of coveralls, put on a hat, and leave the building through another exit.

Additional techniques to slip the trackers:

Set off the fire alarm inside of a building, and exit with the other people running from the supposed burning building. Make sure that you have changed clothing, and use a different door than the one you entered into the building. The plan is to mix with the crowd, and not resemble your former appearance.

Grab a police officer and tell him that you are being followed. Point out the person that you suspect is following you. This works great if you are a woman. The trick is to leave quickly while the police officer pays attention to the tracker.

All of the above techniques can be used together during the same operation. It will take a lot of coordination and skill in pulling it off. You must first weigh the gains against the method.

Assassination Operations:

Taking out enemy leaders is a prerequisite for lonewolf operations. At every given opportunity, the enemies leadership infrastructure should be targeted by the resistance. A unit without leadership, is a unit that is ineffective in its combat operations.

Sometimes it may become necessary to target the enemies ground troops, sympathizers, and other people that work against the resistance. As such, these operations must be carried out quickly, and with deadly consequences. No matter who the target is, the operation should be planned and rehearsed in its entirety.

Planning Phase:

A thorough and complete analysis of the target area is required.

Road construction

Police patrols

Check points and Control Points

One way streets

No outlet streets

Shopping centers, markets, and other structures in the area.

Communications & Call Signs:

What types of communications devices will the shooters be using

What are the code words for “Abort Mission”, “Danger Close” and “Green Light”

What is the backup communication plan, in case the primary fails

Consider where the target lives, works, and spends his time.

Single family residence or apartment complex

Are there security devices or systems being used in and around the target itself

Nearby video surveillance cameras adjacent to the target

Take into consideration the neighbors around the target

How often do police units patrol the area

How long does it take a police unit to respond to an emergency call out



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Is the target area well lit by street lights or security lights
Does the target have bodyguards
Does the target keep firearms at the target location
How many people are located at the target area
Are there guard dogs at the target location
Where and when is the best time to take out the target.

Other factors to consider:

Study the population of the target area in order to identify particular problems
What is the predominant race in the area
Are there certain cultural customs or habits
What is the reaction by the people in the target area to strangers
Identify traffic patterns
Where and what time are the highest concentration of people and vehicles

Locate and identify the following:

One-way streets
Changing directional lines
Congested areas
Zone considerations (commercial, residential or industrial)

Identify the public transportation systems including:

Type (bus, taxi, railroad)
Tolls (cash or special coupons)
Timetable
Loading and unloading places

Review the local laws:

Identify the local laws and their impact on local customs
Identify how the laws are applied to locals.
Identify the local police agencies, including their scheduled appearance.

Obtain the weather reports during your analysis:

What time does the sun set
What time does the moon rise
Will there be ambient light
Will rain or inclement weather affect the operation

Conduct a detailed search of the target area.

Do a drive-by surveillance of the area surrounding the target. Use hidden video cameras to record the drive by for later analysis.

Obtain pictures and video of the target structure.

If possible, obtain a floor plan or blueprint of the target structure.

Once the target and the target area have been fully examined, the actual planning of the assassination of the target is next.

Kill Phase Planning:

Identify the personnel requirements to execute the operation

Will a single shooter be used

Will several shooters be used

Will it be necessary to set up diversion operations

What types of weapons will be employed to kill the target

Where will the target be taken

Will the target have an easy escape route

Will the target have the ability to return fire at his attackers

Identify the personnel requirements:

Previous experience in conducting similar operations

Physical appearance that does not attract curiosity

Ability to stay without being recognized and ability to mix with surroundings or environment.

NOTE: It is essential that a maximum number of personnel have previous experience in conducting an assassination, because operational and technical methods cannot be learned completely from a book. A person without qualifications could harm the operation.

Other Kill Phase considerations:

What weapons will be utilized to execute the operation

Who will do the actual shooting

Who will insure that the target has been eliminated

Will security elements be used to protect the shooters

Withdrawal Phase:

Once the operation has been completed, the next job is to get out of the area without suffering injury or death at the hands of enemy units that respond.

Withdrawal considerations:

How will the shooters get away from the target area

Who will provide early warning security during the operation and during the withdrawal phase

Will it be necessary to stage a diversion for the withdrawal phase

What communications methods will be utilized to signal the withdrawal phase

What route will the shooters use to get away

Where is the “safe area”

What will the shooters, along with everyone else do when the operation has been finished

Typical assassination scenario:

An Advance team (Husband-Wife) enters the target’s city. They spend the next 48 hours renting cars, safe houses, and stocking them with food and supplies.

A surveillance team comprising of 5-7 personnel arrive at the target area and establish around the clock surveillance in order to identify the target, and track his movements to establish a predictable pattern. A command post is set up, and team members are assigned shift duty to watch the target.

Once that target has been acquired, and his movements established. The surveillance team signals the Hit Team to enter the area. Surveillance is maintained until the actual moment of the hit operation.

The Hit team arrives on site from separate directions, and by different means. Each member of the team has a credible reason to be in the area, and supporting documents as well as cash. The team remains in hiding at the safe house until the actual order to proceed is given.

The surveillance team leader meets with the hit team leader to discuss the target information, establish criteria for the actual hit, and plans the withdrawal of the teams from the target area. It’s at this point that the hit team plans the actual operation to hit the target at a specific time and location. All intelligence, photographs, maps, and other information is used to determine the optimum time and place to accomplish the hit. Once a specific date and time to hit the target has been determined, the surveillance team maintains around the clock watch of the target.

On the scheduled time, the hit team moves into position to conduct the hit on the target. The surveillance team switches roles to act as the security element.

Once the target is down, the hit team quickly extracts from the target area in several different directions. The surveillance team provides backup security, and then extracts out of the target area as well.

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The Advance team has already arranged withdrawal transportation for the hit team and surveillance team members. Each person departs the area by a different route.

Once both teams are on the way out of the area, the advance team returns all rented vehicles and rental property keys. The team then leaves the area as quickly as possible.

Of course, some would argue that it's just as easy to walk up behind the intended target and place three bullets into the targets braincase. This works equally as well, but comes with an entirely different set of problems.

Assassination operations require planning, rehearsals, and timing. Every element of the operation must be thought out before hand. This will allow the shooter to get in without being detected, complete the actual kill, and get out of the target area without being detected. As a lonewolf operator, you may not have the luxury of additional people to lend you a hand, so it will be even more critical that you thoroughly analyze the target. You cannot afford to slip up, even a little bit. Using long rifles and homemade explosive devices will probably work out better for you. These lessen the chance of discovery—thereby allowing you the opportunity to remain anonymous to some degree.

It will be easy to spot an enemy target, but the actual job of eliminating him becomes increasingly more difficult as other lone wolves take the fight to the streets. Sometimes it's easier to just target small patrols, cruisers prowling the streets, or perhaps large enemy troop concentrations. Much like the insurgents operating in the Mideast, it will be necessary that you have the appropriate weapons, and know the target area like the back of your hand. Having a well thought out plan will allow you to get the job done with minimal fuss and maximum effect.

No matter if you are working alone or with a group of people. Remember that action equals reaction. Whatever you do to the enemy, the enemy will do to you. But do not let this stop you from carrying out what needs to be done.

Take the fight to the streets with deadly consequences.



Escape & Evasion:

There will likely be a time when it becomes necessary for you to evacuate the area. If you have been active in promoting resistance in your area, the enemy forces will probably conduct massive sweeps in order to search for contraband and weapons, and round up dissenters and resisters alike.

This is a prime example of what happens when a government “pacifies” and controls a certain area. Reference Vietnam, Iraq, and Afghanistan and you will quickly notice many similarities in the operational methods involved.

The most critical element of “bugging out” is to have a safe place to evacuate to. Some of these areas might include the following:

- Remote camping area
- Cabin in a recreational area
- Friend or associate’s house
- Primitive shelter in the deep woods or desert
- Deserted building in an industrial area
- Watershed or underground sewer system

Planning Phase:

Whatever location that you choose, it’s imperative that you have a sufficient plan. This plan should include the following aspects:

- What circumstances will force me to evacuate the area
- How will I get to the safe area as quickly as possible
- How far away must I travel to get there
- If I am forced to walk to the safe area, how will this be accomplished
- Will I need supplies while enroute to the safe area
- What enemy forces might I encounter while travelling to the safe area
- Can I count on my friends’ assistance while enroute to the safe area
- Are there supply sources enroute and nearby the safe area
- How will I maintain food and other supplies while evading the enemy
- What will I do if my Safe Area is compromised and I must move again

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The first step in planning is to have a Safe Area already established. As stated above, you must know where you are going, how to get there, and what to expect on the way. Nothing else is as important as this part of the evacuation plan.

The next step is to practice some dry runs by quickly evacuating your home in less than thirty minutes, and moving to the safe area as quickly as possible. Consider a few dry runs under the following conditions:

- Summertime
- Wintertime
- During hours of darkness
- By car
- On foot
- By other means that you have planned ahead for.

Travelling on foot would require that you hike to the safe area using all tactical elements of travel. That means not allowing anyone to see you, not using any roads, detouring around houses, not building fires or using flashlights, and remaining out of site—or travelling only at night time.

Think of it as the ultimate survival test, especially if your safe area is fifty or more miles from your home. Under these conditions it might take you a week to get there on foot. During this time you will need to have sufficient supplies on your back to allow you to survive while enroute.

CAUTION: If you intend to practice Escape & Evasion, remember that if anyone observes you trespassing on their land, and you are carrying a weapon, it very likely that Law Enforcement will get involved, and they will deploy K-9 units to track you down. Most citizens get a little concerned when armed strangers in cammies are spotted on their land. This is a situation that you must prevent at all costs.

The Bug Out Bag:

The “Bug Out Bag” (BOB) is basically a backpack that contains the necessary supplies that will enable you to get to the safe area. It’s not designed as a long term solution for out-running enemy forces. The premise is to travel light, travel fast, and still maintain some level of comfort while evading enemy forces.

The most critical part of a BOB is the weight. Don’t allow yourself to get caught up in carrying a bunch of electronic gadgets that require batteries or fuel, or items that have single use capability. What you are looking for are the basic survival supplies to get you through the arduous hike that might take several days to several weeks.

Also, there is no need to carry several long rifles and several hundred rounds of ammunition. On foot you will be outnumbered and outgunned, not to mention that the enemy forces can outdistance you with their vehicles. The more that you carry, the slower and harder the evasion becomes. Carry an assault rifle, one handgun, and a combat load of ammunition. Stockpile other weapons and ammunition at the safe area.

Bug Out Bag Inventory:

- Nylon backpack
- Canteen with carriers
- Sleeping bag with waterproof Bivy sack
- Mess kit and eating utensils
- First aid kit
- Weapons cleaning kit
- Emergency fire making kit
- Emergency fishing kit
- Toiletries & Sanitation supplies
- Water purification system
- Rain suit
- Change of clothing
- Compass or GPS
- Portable Am/Fm/SW radio (Battery Operated)
- Hunting knife
- Folding pocket knife
- Sharpening steel
- Mini-Binoculars
- Night Vision monocular
- Extra batteries for electronic devices
- Folding camp stove and heat tabs

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- Rain Poncho
- Waterproof rain tarp with guy lines
- Folding Shovel with carrier
- Folding camper's saw with carrier
- Camper's hatchet with carrier
- Waterproof map case
- Mini-Mag flashlight

These are just a suggested inventory list. With these items you can survive in almost any situation, and in any terrain depending on the climate and weather conditions. It's the very basic things that will make travelling a little easier.

The above suggestions don't include food, water, weapons and ammunition, or other military gear that you might need to E&E out of the area. It goes without saying that you will have these items when the time comes. Essentially, you will need to carry everything necessary for your own survival while you E&E to the safe area. The more that you carry, the heavier the pack becomes, and the more difficult it will be to travel.

The safest bet is to stockpile everything that you will need at the safe area or retreat, carrying only the things that you will need to get by until you reach your next supply point. Any more than that is foolish, as it will only serve to slow you down making you vulnerable to interception by enemy forces.

The enroute Safe Area is a place that you have prepared in advance with additional supplies and equipment. It is not a retreat, or the final area that you will occupy until the heat simmers down from enemy forces. The Enroute Safe Area is simply a place to resupply, rest up, and repair broken or worn out equipment.

In essence, the terrain will dictate how far each supply point is from each other. That, and how far you can hike each day under extreme duress and combat conditions. If you have additional members while escaping and evading, you must also consider their needs, and their strength and weaknesses.

If children are present, then the E&E situation becomes even more difficult. Six miles might not seem very far, but when you are travelling in pitch black darkness, it's raining or snowing, and the enemy is actively hunting you—six miles is a very long way indeed.

During the planning of the E&E route you will have to take the time to actually hike the intended route. The purpose is to establish supply points and enroute safe areas.

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A typical supply point consist of a 5-gallon (food grade) bucket that is filled with enough supplies to last one person for a week. If there are other people in your group, then you must also make allowances for the additional people.

Each bucket is filled with the supplies that you will need while enroute. Primarily food should be the most critical item, then water, and followed by other items that will make life on the run a little easier. Since you will already have the basic supplies and equipment that you need in your BOB, these supply points are designed to keep you going, while remaining in a tactical mode.

Supply Point Cache:

- 7 Meals, Ready To Eat
- 4 Freeze Dried Food Packs
- 4 Boxes of Ammunition
- 2 Gallon of Drinking Water
- 1 Disposable Lighter
- 1 Box of Matches
- 1 Emergency Space Blanket
- 1 Water Purification Unit

It's even possible to cache automobile fuel at various points along a road system. The preference would be to bury a few 5-Gallon [steel] gas cans along your escape route. Space them out far enough apart to be available when they're needed, and bury them next to some natural landmark like a bridge or sign. Something that you can recognize at night and without the aid of lights, but yet away from casual observation.

Caution: When burying gasoline cans, never fill them all the way up. The gasoline vapor expands and will rupture the can.

Supply points are temporary resupply areas that you have prepared in advance for escape and evasion of enemy units. Supply points can be located anywhere that you think will be safe.

The key is to understand that your escape route must contain enough supply points to allow you and your group to maintain a low profile while enroute to the safe area. They are designed to provide basic subsistence supplies, and perhaps a little bit extra.

At least one of these points should have extra clothing, blankets, and basic survival gear-just in case that you have to evade with just the clothes on your back.

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Use your ingenuity to decide what items and supplies you will stockpile at the supply points, and remember that you might have to escape and evade during inclement weather.

One of the better tricks is to always bury the supplies deep enough to keep animals from scenting it, but not so deep that you can't get to it without a shovel.

The supply points that you establish early on, before there are any hostilities, will provide a much needed life line when things go south. You should establish many different points around the area. Bury food and water in one, ammunition in another, survival gear in yet another. Spread the supply points out along your intended escape and evasion route.



The Retreat

Having a Safe Area is critical to your survival plans. There are any number of reasons that you should have a Retreat.

You are named a dissenter

You are wanted for questioning

A warrant has been issued for your arrest

You have been named a Domestic Terrorist

You refuse the National Identification Card plan

Refusal to be inoculated for the (Swine) Flu

Refusal to surrender your firearms

Religious ideologies

There are literally hundreds of reasons that the enemy could pounce on you and yours. Their actions and reasons are limited only by the amount of cleverness and support available at the time. If you are actively clashing with enemy forces in your area, then at some point it will be very likely that you will be identified, and the operations to detain or kill you will be undertaken. A very vital point of Escape & Evasion can be defined in the following manner:

- **Know when to escape**
- **Have a well defined plan**
- **Be intimately familiar with the evasion route**
- **Have the ability to resupply during E&E maneuvers**
- **Establish a semi-permanent retreat**
- **Have a backup plan in case the retreat is compromised**

A basic retreat can be almost any structure or area, located anywhere where you feel safe from enemy forces. It could include staying with friends and associates until the heat simmers down, or it could be a remote fortified building or area off the beaten path.

Abandoned buildings or industrial warehouses make excellent retreats, as long as your arrival, occupation, and departure isn't noticed.

Sewers make another excellent retreat. There are, however, some limitation to using the sewers. First and foremost is to insure that the sewer isn't prone to seasonal flooding, or inundated with noxious or poisonous chemicals or gas.

Caves, abandoned mines, barns, dilapidated homesteads or farmhouses also make good potential retreats. Each of these entail a minimum amount of construction work to make them habitable.

Retreat Requirements:

Out of view from casual observation or passersby
Defensible
Water source nearby
Viable escape route
Access to supplies and medical treatment in case of emergency
Protection from the weather
Pre-position survival supplies

Old buildings that are off the beaten path can be converted to a suitable retreat. Since most have basements or dirt floors, it's relatively easy to scoop out a suitable living area, or redesign the building so that even though it looks abandoned, it will provide both safety and comfort as long as there are no outward signs of habitation.

Alternatively, another retreat could be a farmhouse away from the main highways and distant from the large cities. Having friends that live out in the country is a definite advantage when you are trying to E&E from the enemy.

Remember: if the enemy is looking for you, stay away from known friends, relatives, and associates. Do not under any circumstances stay with a relative. This will be one of the first places that the enemy looks for you.

No matter what type of retreat you choose, or where that it's located, the main objective is to remain out of sight and to keep a low profile. Your basic survival skills will get you through the Escape & Evasion part of the scenario, but it will take serious planning to allow you to live under the radar, unless you happen to have many friends that will take you in for short durations.

Your retreat will be a life saver in case things go south. Keep in mind that you should also have alternative plans in case the retreat is compromised. The key to escape and evasion operations is to have planned for nearly every possible scenario.

Don't put all your eggs in one basket and just hope for the best—do your homework, make your plans, and then work the plan when the need arises. This is what will keep you alive and free.

Final Word About Lonewolf Operators

Remember that as a Lonewolf you will be acting alone, without support, and without resources other than those of your own making. The better prepared you are the better off you will be. You will be fighting a battle fraught with insecurity, tactical decisions and considerations; a battle that will be staged and executed in targeting the enemies most vulnerable weakness; it's people.

People have a tendency to speak the same way, learn the same lessons, and act the same way that their previous experiences have dictated. That is one of their weaknesses that you will exploit with devastating effects.

Your own weaknesses will be the inability to call on support, the absence of logistical services to keep you fighting, and the realization that you can be captured or killed in any operation.

One of the best operations that you can conduct is to free the people that the enemy has imprisoned. It will be a very dangerous job, but one that will create additional resources for your battle against tyrannical government agencies. The more people that you have on your side, the better it will be for everyone concerned.

Remember that you can't always count on the civilian population as being sympathetic to your cause. The enemedia will already have painted you as a Domestic Terrorist, and most people will believe it, or will be unwilling to lift a finger to help you. You will mostly likely be alone, until you meet up with other people that you can trust.

The government already has enough information stored away about you that it won't take them long to identify and locate your whereabouts. The key is to have the ability to get away fast, and disappear into the crowd without being spotted.

If you own a fishing or hunting cabin in the woods, then don't go there if you are being pursued. The enemy will already know that you own the property due to land title records. Likewise, all motor vehicles that have been registered can be used to locate you presence, as can cell phones, and other electronic services such as the internet.

Traffic cameras, ATM machines, mini-mart surveillance cameras and other surveillance systems are capable of being utilized to track your every move. Technology exists today that will allow a police officer to scan your license plate, identify who owns the car, complete with picture and background information—in less than 4 seconds while the police cruiser is driving by your car. The police cruiser can slowly drive through a parking lot and identify the owner of every car

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parked in the lot. This is serious technology that is difficult to defeat unless you take some grave steps beforehand.

Law enforcement agencies have the ability to use hand-held devices that work much like X-rays to look into your home from the outside. You will never be aware that you are being spied on, and this technology has been around for a number of years. Additionally there are laser microphones that can target the glass of your homes windows. The laser picks up the vibration of your voice bouncing off the glass. It is then electronically turned into intelligible speech. These laser sometimes have a range of well over one mile.

There are ways to defeat these laser microphones. It's as simple as turning on a water faucet, or having the stereo tuned to a talk radio channel. But the best bet is to never discuss anything sensitive in public.

As a Lonewolf it is in your best interest to formulate association with like minded people. People that you can trust to the tenth degree, and without hesitation. The best way to determine somebody's trust, is if they fight alongside you, and are willing to fire on enemy combatants. If the person is unwilling to prove himself in this way, then it's very likely that he or she is a plant who is trying to infiltrate the local resistance movement. Just like Narcotics officers are prohibited from smoking weed, infiltrators won't shoot or kill their comrades. You might very well have to get rid of the infiltrator before he alerts the enemy to your presence. But this is one of those choices that you will have to make when the time comes..

If you are captured, expect nothing but the worst that the enemy can offer. You will be labeled as a murderer, terrorist, and low life that has attacked America. You will find yourself in the same situation as a Muslim terrorist housed at Gitmo. Expect that you will never be free again, and that it's very likely that you will be executed in a few years, if not given a life sentence.

As a prisoner your job is to escape as soon as possible, and to provide the enemy with as much disinformation as possible. Don't be a wimp and turn "state's evidence" against everyone that you know. Accept no plea bargain, because when they are finished prosecuting you, jail time will still be in your immediate future. Man Up and take your lumps like you're supposed to. Don't be a traitor to the movement or your own cause.

If you are married, then before you even think about starting a Lonewolf campaign against the enemy, it will be very important that you get your family to a safe location. They must be hidden from public scrutiny, and allowed to live their lives without being squashed by the enemedia and officials that will be parading through your home non-stop. If you can't, or are unwilling to take care of your family first, then you have no business tempting Lonewolf tactics. Your family will

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become your weakest element, and they will be used against you at every turn by the enemy. Think about that before you leap into this.

The whole purpose of this book is not to arouse feelings of hatred against the government, nor is it written to urge violence against the administration. The purpose of this book, and the reason that the Feds fear lone wolf operators, is to remind them that if they continue to step on our rights, there are people like you and I out here that will not just bow down. When all else fails, when there is no other remedy to a bad situation, the lone wolves and the patriot community will be the deciding factor that brings justice to an unjust system. We are simply a monkey wrench in the system—a deterrent that patiently waits for the opportune moment.

It's my fondest hope that Law Enforcement officers and serving Military soldiers understand that each have a responsibility to uphold the United States Constitution, and that in the event an unlawful and/or unconstitutional order is given, these public servants will remember their oath to protect the citizens whose rights are being violated instead of blindly obeying the orders of a government out of control and subverting the rights of its citizens.

Finally, to those Lone Wolves out there remember that whatever actions you undertake will remain with you for the rest of your natural life. If you are the type that has no mercy, or shows disregard for human suffering, then your lot in life will be very dismal indeed. "Do unto others—" will have a significant impact on your Lonewolf abilities and operations. Conduct yourself in a manner that reflects true American Patriotism instead of cowardly terrorism.

Do what you must to accomplish the mission, but do it with grace and honor. For anything less would be exactly what you are fighting against—a tyranny that oppresses. Don't be the oppressor, be the liberator instead.